Vector Database Systems

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Outline

- Why Vector DBMS?
- AKNN Search Algorithms
- Challenges at System-level
- Case study: PASE (System R-like)
	- Data model & Query Format
	- Index Building & Update
	- Planning & Cost Estimation
- Case study: Milvus (purpose-built)
	- Storage & Consistency Model
	- Computing & Threads
	- Query Algorithms

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The Emerge of AI & Embeddings

• Used by search engines, recommender systems, personalized ads, etc.

How to store & search billions of embeddings?

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Approximate K Nearest Neighbor (AKNN) Search

- Given a query vector *q*, find *k* vectors $V = \{v_1, v_2,$ $..., v_k$ in storage that are approximately nearest to *q*
- Distance measure?
	- Euclidian distance, cosine similarity, etc.
- The higher *recall* the better
	- Let ground truth: *V**
	- Recall = | *V* ∩ *V** | / | *V** |

AKNN Algorithms

- Tree-based: KD-tree, R-tree
- Quantization-based: IVF_FLAT/SQ8/PQ
- Graph-based: HNSW, NSG, SSG
- Locality sensitive hashing (LSH)

AKNN Algorithms

- Tree-based: KD-tree, R-tree
	- Runs slowly on high-dimensional data
- *• Quantization-based*: IVF_FLAT/SQ8/PQ
	- *– High recall*, *codebooks are update-insensitive*
- Graph-based: HNSW, NSG, SSG
	- High recall, graph take time/space to maintain
- Locality sensitive hashing (LSH)
	- Low recall

IVF_FLAT/SQ8/PQ

• Search in each cluster: brut force (FLAT) vs. compressed (SQ8) vs. quantization of subvectors (PQ)

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AKNN Libraries from AI Community

• Facebook **Faiss**, Microsoft **SPTAG**, Spotify **Annoy**, etc.

– Implement various AKNN algorithms

- Pros: computation optimized
	- Support SIMD instructions (SSE, AVX, AVX2)
	- Faiss even supports GPU acceleration

AKNN Libraries from AI Community

- Facebook **Faiss**, Microsoft **SPTAG**, Spotify **Annoy**, etc.
	- Implement various AKNN algorithms

• Cons:

- Assume memory storage only
- No support for dynamic data (updates/deletes)
- No attribute filtering (e.g., "100 < price < 200")

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PASE

- "PostgreSQL Ultra-High-Dimensional Approximate Nearest Neighbor Search Extension," in SIGMOD'20
	- A PostgreSQL extension
	- Can be implemented in any System R-like DBMS
- Pros:
	- Supports disk storage
	- Supports dynamic data
	- Supports attribute filtering

Data Model

- Treats vectors as a *field* in a table
	- Type: float_vector(d)
- Index creation:

CREATE INDEX idx text ON posts(text vector) **USING ivf_flat**;

Query Format

• AKNN query:

```
SELECT p.id,
        p.text_vector <-> '...' AS dist
FROM posts AS p
ORDER BY dist ASC LIMIT 10;
```
Index Building (IVF_FLAT)

• Each page is the unit of buffering and searching

Index Update (IVF_FLAT)

- Do nothing if the data distribution does not change
- Otherwise, continue clustering for few iterations

Planning

• New SortPlan in algebra tree – Needs to estimate its own cost

Cost Estimation (IVF_FLAT)

- To select top clusters: B(centroid file)
- Scan for each cluster: B(data file of a centroid)

Attribute Filtering

• Best strategy determined by estimated costs

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Milvus

• "Milvus: A Purpose-Built Vector Data Management System," in SIGMOD'21

– A dedicated system

- Pros:
	- Supports disk storage, dynamic data, attribute filtering
	- Much higher performance than PASE

Storage

• Column storage based on *Log Structured Merge* (*LSM*) tree

- Out-of-place updates
- SSTables (segments) are the unit of buffering/searching

Consistency Model: Snapshot Isolation

- Every update creates a new data version
- Readers read a consistent snapshot of data
	- Not always the latest one
	- *– Not blocked by writers*
- Milvus maintains snapshots of LSM tree:
	- Snapshot 1: {segment 1}
	- Snapshot 2: {segment 1, segment 2}
	- Snapshot 3: {segment 2, segment 3, segment 4}

Thread Model

- In PASE, one thread is assigned for each request
	- Hight L3 cache miss rate
- Milvus:
	- Process *m* requests at once
	- *– One thread per cached segment in L3*

- For each query *s:*
	- 1. Each of *t* threads outputs temp AKNN results in heap $H_{t,s}$ (in L3)
2. Then, $\{H_{s}$, H_{s} , ...} are merged to get final AKNN results
	- 2. Then, ${H_{0,s'}H_{1,s'}...}$ are merged to get final AKNN results
- $1.5 \sim 2.7$ speedup

Computing

- Computing the distance between two vectors involves many, *parallelable* floating point operations
- Milvus supports hardware acceleration:
	- SIMD instructions on CPU: SSE, AVX, AVX2, AVX512
	- GPU, multi-GPU
	- Also balances GPU speedup vs. bus transfer delay:

Algorithm 1: SQ8H

- 1 let n_q be the batch size;
- 2 if $n_q \geq$ threshold then
- run all the queries entirely in GPU (load multiple buckets 3 to GPU memory on the fly);

4 else

- execute the step 1 of SQ8 in GPU: finding n_{probe} buckets; 5
- execute the step 2 of SQ8 in CPU: scanning every relevant 6 bucket;

Query Planning

- Partition based on frequently queried attributes
- 13x speedup

Final Project

- Grading
	- Pioneer-run presentation *30%*
	- Benchmark *50%*
	- Report *20%*

Benchmark Grading

• Sum(recall per query) within a fixed benchmark period

Dataset

- Based on **[Sift1M dataset](https://www.tensorflow.org/datasets/catalog/sift1m)**
	- *– 1M* vectors
	- *– 128 floats* per vector
	- *– Non-uniform* distribution
- Running machine can load only *1/8* dataset
	- Buffer pool size is only 64M

Benchmark Period

1. Data population period

- Where you can build your index
- 2. Query period
	- *– 3% inserts*
	- *– 3% updates*
	- With spatial/temporal locality

Hints

- Focus on *I/O optimizations* first
	- E.g., dimension reduction, special/temporal locality, etc.
- Make CPU busier
	- E.g., by increasing block size
	- So, SIMD can be more useful
- Insert/updates matters
	- K-means++, schedular, etc.
- Parameter tuning