

Learning Theory & Regularization

Shan-Hung Wu
shwu@cs.nthu.edu.tw

Department of Computer Science,
National Tsing Hua University, Taiwan

Machine Learning

Outline

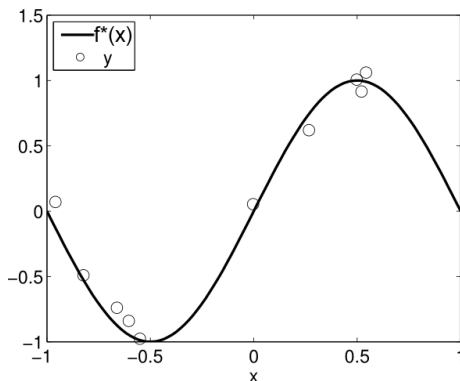
- 1 Learning Theory
- 2 Point Estimation: Bias and Variance
 - Consistency*
- 3 Decomposing Generalization Error
- 4 Regularization
 - Weight Decay
 - Validation

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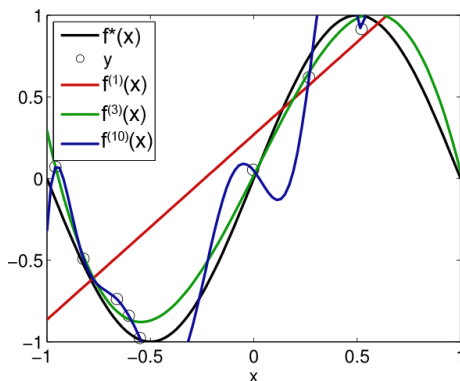
Which Polynomial Degree Is Better? I

- Given a training set $\mathbb{X} = \{(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})\}_{i=1}^N$ i.i.d. sampled from $P(\mathbf{x}, \mathbf{y})$
- Assume $P(\mathbf{x}, \mathbf{y}) = P(\mathbf{y} | \mathbf{x})P(\mathbf{x})$, where
 - $P(\mathbf{x}) \sim \text{Uniform}(-1, 1)$
 - $\mathbf{y} = \sin(\pi \mathbf{x}) + \epsilon$, $\epsilon \sim \mathcal{N}(0, \sigma^2)$



Which Polynomial Degree Is Better? II

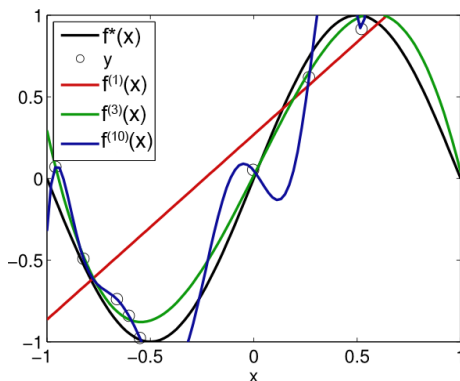
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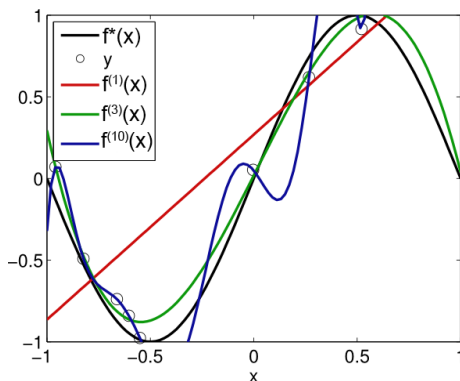
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- Which one would you pick? Probably not $P = 1$ nor $P = 10$
- Note that $P = 10$ has **zero** training error
 - Any N points can be perfectly fitted by a polynomial of degree $N - 1$

Empirical Error vs. Generalization Error

- In ML, we usually “learn” a function by minimizing the *empirical error/risk* defined over a training set of size N :

$$C_N(\mathbf{w}) \text{ or } C_N[f] = \frac{1}{N} \sum_{i=1}^N \text{loss} \left(f(\mathbf{x}^{(i)}; \mathbf{w}), \mathbf{y}^{(i)} \right)$$

- E.g., $C_N(\mathbf{w}) = \frac{1}{2} \sum_{i=1}^N \left(y^{(i)} - \mathbf{w}^\top \mathbf{x}^{(i)} \right)^2$ in linear regression

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- But our goal is to have a low **generalization error/risk** defined over the underlying data distribution:

$$C(\mathbf{w}) \text{ or } C[f] = \int \text{loss} (f(\mathbf{x}; \mathbf{w}), y) dP(\mathbf{x}, y)$$

- Can be estimated by the **testing error**
 $C_{N'}(\mathbf{w}) = \frac{1}{N'} \sum_{i=1}^{N'} \text{loss} \left(f(\mathbf{x}'^{(i)}; \mathbf{w}), \mathbf{y}'^{(i)} \right)$ defined over the testing set
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- Does a low $C_N[f]$ implies low $C[f]$? No, as $P = 10$ indicates

No-Free-Lunch Theorem

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Averaged over all possible data generating distributions, every classification algorithm has the same error rate when classifying unseen points.

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Averaged over all possible data generating distributions, every classification algorithm has the same error rate when classifying unseen points.

- No machine learning algorithm is better than any other universally
- The goal of ML is *not* to seek a universally good learning algorithm
- Instead, a good algorithm that performs well on data drawn from a *particular P* we care about

Learning Theory

- Let $f^* = \arg \min_f C[f]$ be the best possible function we can get

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$$C[f_N] = \int \text{loss}(f_N(\mathbf{x}; \mathbf{w}), y) d\mathbf{P}(\mathbf{x}, y)?$$

- Not to confuse $C[f_N]$ with $C_N[f]$

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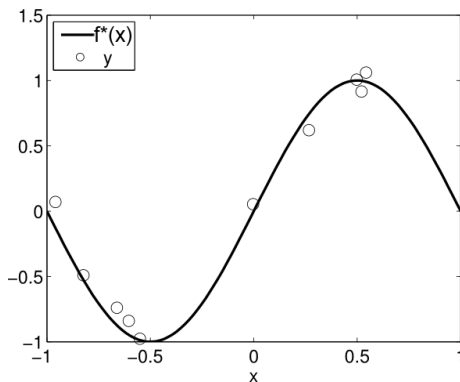
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- Not to confuse $C[f_N]$ with $C_N[f]$
- Bounding methods
- Decomposition methods

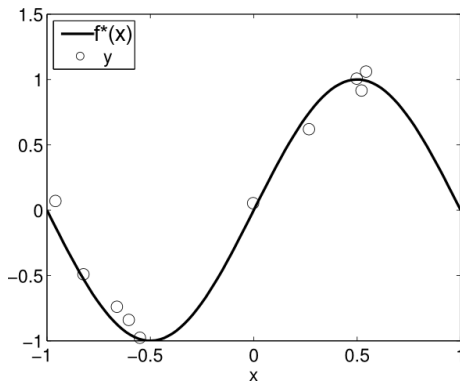
Bounding Methods I

- $\min_f C[f] = C[f^*]$ is called the *Bayes error*
 - Larger than 0 when there is randomness in $P(y|x)$
 - E.g., in our regression problem: $y = f^*(x; \mathbf{w}) + \varepsilon$, $\varepsilon \sim \mathcal{N}(0, \sigma^2)$



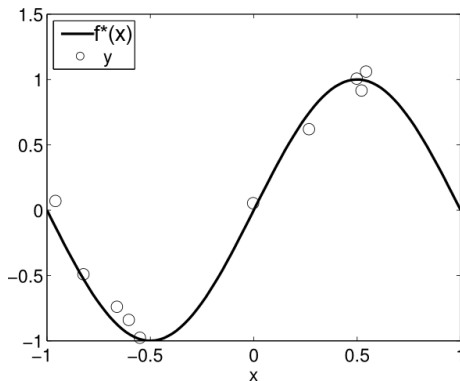
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- So, our target is to make $C[f_N]$ as close to $C[f^*]$ as possible

Bounding Methods II

- Let $\mathcal{E} = C[f_N] - C[f^*]$ be the *excess error*
- We have

$$\mathcal{E} = \underbrace{C[f_{\mathbb{F}}^*] - C[f^*]}_{\mathcal{E}_{\text{app}}} + \underbrace{C[f_N] - C[f_{\mathbb{F}}^*]}_{\mathcal{E}_{\text{est}}}$$

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Bounding Methods III

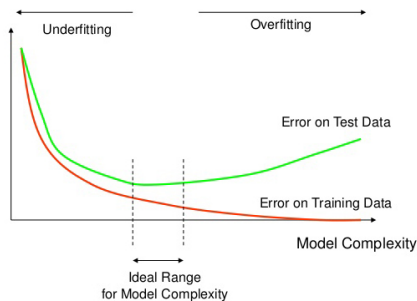
- Bounds of \mathcal{E}_{est} for, e.g., binary classifiers [1, 2, 3]:

$$\mathcal{E}_{\text{est}} = O \left[\left(\frac{\text{Complexity}(\mathbb{F}) \log N}{N} \right)^\alpha \right], \alpha \in \left[\frac{1}{2}, 1 \right], \text{ with high probability}$$

- So, to reduce \mathcal{E}_{est} , we should either have
 - **Simpler model** (e.g., smaller polynomial degree P), or
 - Larger training set

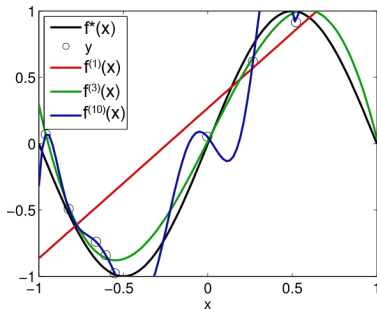
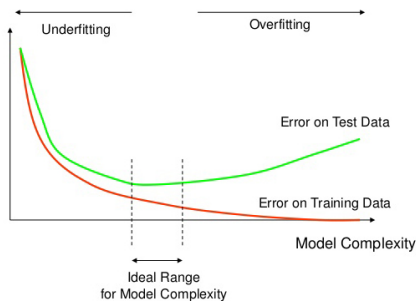
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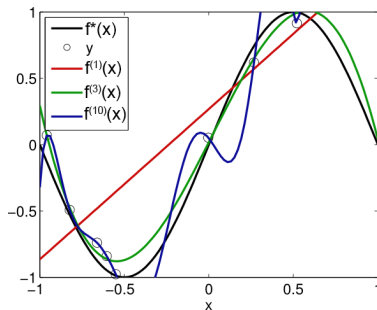
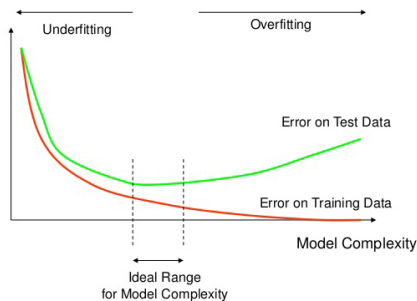
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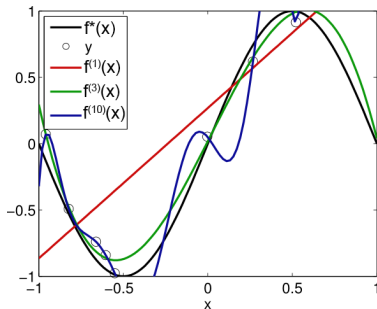
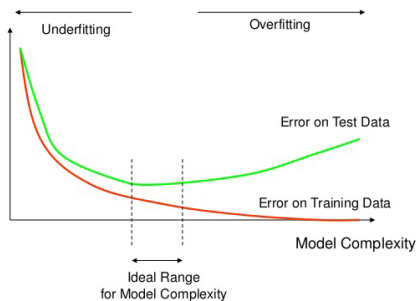
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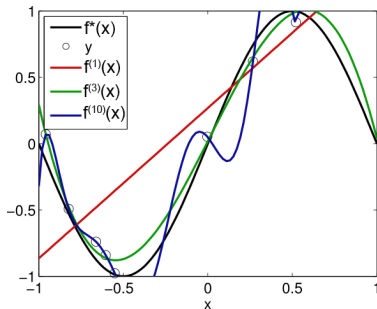
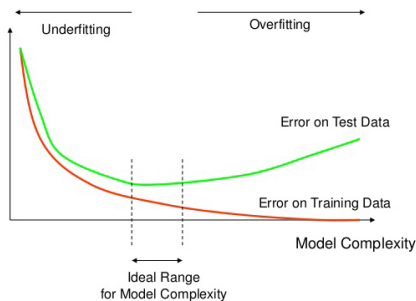
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 - **Low** training error; **high** testing error



Sample Complexity and Learning Curves

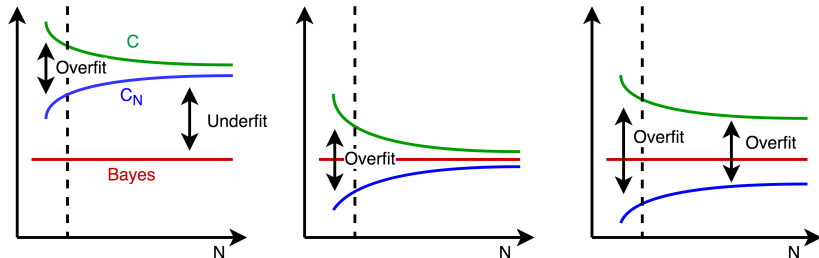
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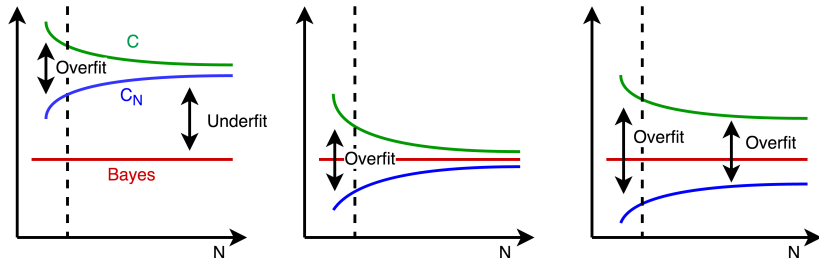
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- Can be visualized using the *learning curves*
- Too small N results in overfit regardless of model complexity



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- Require knowledge about the *point estimation*

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- How good are these estimators?

Bias & Variance

- *Bias* of an estimator:

$$\text{bias}(\hat{\theta}_n) = E_{\mathbb{X}}(\hat{\theta}_n) - \theta$$

- Here, the expectation is defined over *all possible \mathbb{X} 's of size n* , i.e.,
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- Is $\hat{\mu}_x = \frac{1}{n} \sum_i x^{(i)}$ an unbiased estimator of μ_x ?

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- Is $\hat{\mu}_x = \frac{1}{n} \sum_i x^{(i)}$ an unbiased estimator of μ_x ? Yes [Homework]

Bias & Variance

- **Bias** of an estimator:

$$\text{bias}(\hat{\theta}_n) = E_{\mathbb{X}}(\hat{\theta}_n) - \theta$$

- Here, the expectation is defined over **all possible \mathbb{X} 's of size n** , i.e.,
 $E_{\mathbb{X}}(\hat{\theta}_n) = \int \hat{\theta}_n dP(\mathbb{X})$
- We call a statistic **unbiased estimator** iff it has zero bias
- **Variance** of an estimator:

$$\text{Var}_{\mathbb{X}}(\hat{\theta}_n) = E_{\mathbb{X}} \left[(\hat{\theta}_n - E_{\mathbb{X}}[\hat{\theta}_n])^2 \right]$$

- Is $\hat{\mu}_x = \frac{1}{n} \sum_i x^{(i)}$ an unbiased estimator of μ_x ? Yes [Homework]
- What much is $\text{Var}_{\mathbb{X}}(\hat{\mu}_x)$?

Variance of $\hat{\mu}_x$

$$\text{Var}_{\mathbb{X}}(\hat{\mu}) = \mathbb{E}_{\mathbb{X}}[(\hat{\mu} - \mathbb{E}_{\mathbb{X}}[\hat{\mu}])^2] = \mathbb{E}[\hat{\mu}^2 - 2\hat{\mu}\mu + \mu^2] = \mathbb{E}[\hat{\mu}^2] - \mu^2$$

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- The variance of $\hat{\mu}_x$ diminishes as $n \rightarrow \infty$

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Mean Square Error

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- MSE of an unbiased estimator is its variance

Outline

- 1 Learning Theory
- 2 Point Estimation: Bias and Variance**
 - Consistency*
- 3 Decomposing Generalization Error
- 4 Regularization
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 - Validation

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- Strong consistent iff “converge almost surely”

Law of Large Numbers

Theorem (Weak Law of Large Numbers)

The sample mean $\hat{\mu}_x = \frac{1}{n} \sum_i x^{(i)}$ is a consistent estimator of μ_x , i.e., $\lim_{n \rightarrow \infty} \Pr(|\hat{\mu}_{x,n} - \mu_x| < \varepsilon) = 1$ for any $\varepsilon > 0$.

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Theorem (Strong Law of Large Numbers)

In addition, $\hat{\mu}_x$ is a strong consistent estimator: $\Pr(\lim_{n \rightarrow \infty} \hat{\mu}_{x,n} = \mu_x) = 1$.

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- There's a simple decomposition of $E_{\mathbb{X}, y}[\text{loss}(f_N(\mathbf{x}) - y) | \mathbf{x}]$ for linear/polynomial regression

Example: Linear/Polynomial Regression

- In linear/polynomial regression, we have
 - $\text{loss}(\cdot) = (\cdot)^2$ a squared loss
 - $y = f^*(\mathbf{x}) + \varepsilon$, $\varepsilon \sim \mathcal{N}(0, \sigma^2)$, thus $\mathbb{E}_y[y|\mathbf{x}] = f^*(\mathbf{x})$ and $\text{Var}_y[y|\mathbf{x}] = \sigma^2$

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- We can decompose the mean square error:

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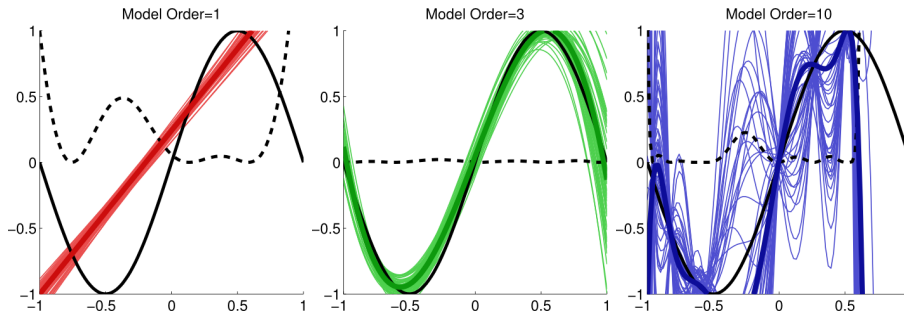
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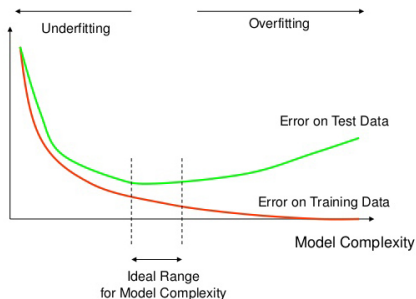
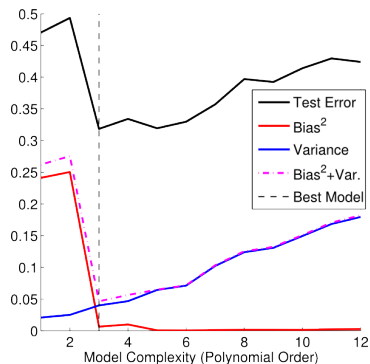
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- The first term cannot be avoided when $P(y|\mathbf{x})$ is stochastic
- **Model complexity** controls the tradeoff between variance and bias
- E.g., polynomial regressors (dotted line = average training error):



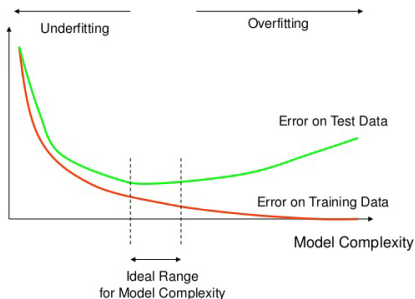
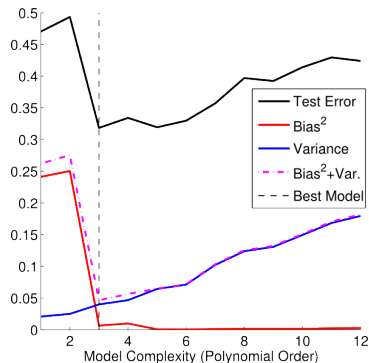
Bias-Variance Tradeoff II

- Provides another way to understand the generalization/testing error



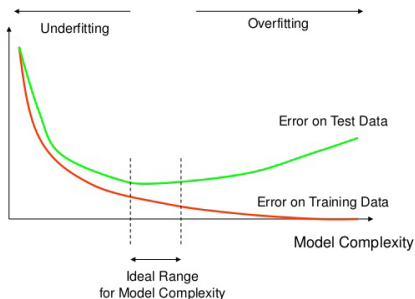
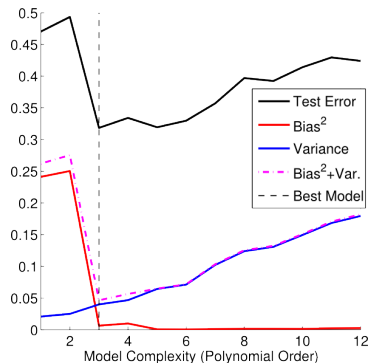
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Bias-Variance Tradeoff II

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 - **Low** training error; **high** testing error



Outline

- 1 Learning Theory
- 2 Point Estimation: Bias and Variance
 - Consistency*
- 3 Decomposing Generalization Error
- 4 Regularization**
 - Weight Decay
 - Validation

Regularization

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- Any idea inspired by the learning theory?
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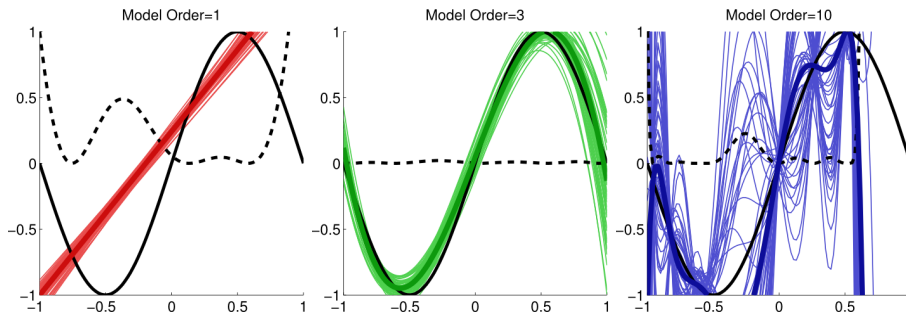
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Panelizing Complex Functions

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- Idea: to add a term in the cost function that panelizes complex functions
- So, with sufficiently complex \mathbb{F} :
 - Minimizing the empirical error term reduces bias
 - Minimizing the penalty term reduces variance



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- Can be penalized
- But which \mathbf{w} implies a complex model?

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- What does a larger α means? We prefer a more simple function

Flat Regressors

$$\arg \min_{\mathbf{w}, b} \frac{1}{2} (\|\mathbf{y} - (X\mathbf{w} - b\mathbf{1})\|^2 + \alpha \|\mathbf{w}\|^2)$$

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- However, the label y 's may not be standardized to have zero mean
- This explains why we prefer a “flat” hyperplane in the previous lecture
- We have discussed how to solve the Ridge regression problem

Sparse Weight Decay

- Alternatively we can minimize the L^1 -norm in weight decay
- E.g., **LASSO** (least absolute shrinkage and selection operator):

$$\arg \min_{\mathbf{w}, b} \frac{1}{2N} \|\mathbf{y} - (X\mathbf{w} - b\mathbf{1})\|^2 + \alpha \|\mathbf{w}\|_1$$

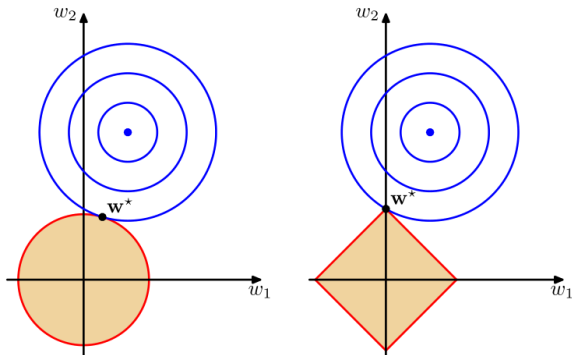
for some constant $\alpha > 0$

- Usually results in **sparse \mathbf{w}** that has many zero attributes
- Why?

Sparsity

$$\arg \min_{w,b} \frac{1}{2N} \|\mathbf{y} - (X\mathbf{w} - b\mathbf{1})\|^2 + \alpha \|\mathbf{w}\|_1$$

- The surface of the cost function is the sum of SSE (blue contours) and 1-norm (red contours)
- Optimal point locates on some axes



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- Still gives a sparse \mathbf{w}
- Highly correlated variables will have similar values in \mathbf{w}

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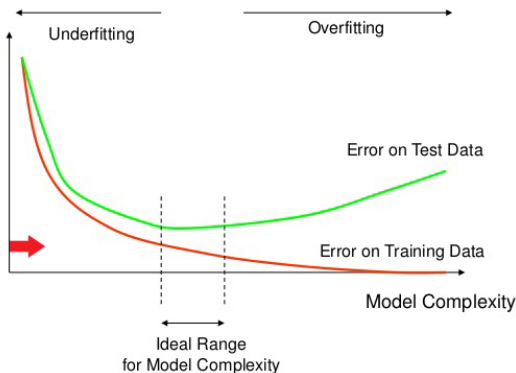
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- How to set appropriate values?
- Train a model many times with different hyperparameters, and choose the function with best generalizability
- Very time consuming, can we have heuristics to speed up the process?

Structured Risk Minimization

- Consider again the Occam's razor
- **Structured risk minimization**: start from the simplest model, gradually increase its complexity, and stop when overfitting



Validation Set

- Pitfall:

Validation Set

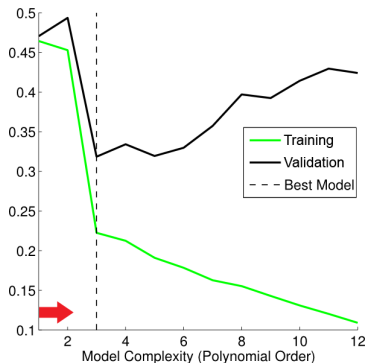
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- Fix? Split a **validation set** from the training set and use it for hyperparameter selection



Reference I

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