Unsupervised Learning & Generative AI

Shan-Hung Wu shwu@cs.nthu.edu.tw

Department of Computer Science, National Tsing Hua University, Taiwan

Machine Learning

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Unsupervised Learning & Generative AI

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Outline

1 Unsupervised Learning

- Text Models
- Image Models
- 2 ChatGPT
- 3 Autoencoders (AE)
 - Manifold Learning*
- 4 Variational Autoencoders (VAE)
- 5 Flow-based Models
- 6 Diffusion Models
- 7 Generative Adversarial Networks*
 - Basic Architecture
 - Challenges
 - More GANs

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Unsupervised Learning

- Dataset: $\mathbb{X} = \{\mathbf{x}^{(i)}\}_{i}$, where $\mathbf{x}^{(i)}$'s are i.i.d. samples of \mathbf{x}
 - No supervision $y^{(i)}$ (labels)
- What can we learn without labels?

Unsupervised Learning

- Dataset: $\mathbb{X} = \{ \mathbf{x}^{(i)} \}_i$, where $\mathbf{x}^{(i)}$'s are i.i.d. samples of \mathbf{x}
 - No supervision $y^{(i)}$ (labels)
- What can we learn without labels? The structures in $\mathbb X$
 - Inter-sample structures
 - Intra-sample structures

Clustering I

• Goal: to divide $x^{(i)}$'s into K groups/*clusters*

• Based on some similarity/distance measure between $\pmb{x}^{(i)}$ and $\pmb{x}^{(j)}$



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Clustering II

• *K*-means algorithm (*K* fixed): iteratively move clusterheads until convergence



Clustering II

• *K*-means algorithm (*K* fixed): iteratively move clusterheads until convergence



• Hierarchical clustering (variable *K*): iteratively merge two points/groups,then cut



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Factorization for Tabular $\mathbb X$

• Let X be a rating matrix where $X_{i,:} = x^{(i)}$



• Goal: to approximate X with a dense matrix $\hat{X} = WH$

- To make recommendations based on $\hat{X}_{i,:}$ for user i, known as **collaborative filtering**
- How?

Factorization for Tabular $\mathbb X$

• Let X be a rating matrix where $X_{i,:} = x^{(i)}$



• Goal: to approximate X with a dense matrix $\hat{X} = WH$

- To make recommendations based on $\hat{X}_{i,:}$ for user *i*, known as *collaborative filtering*
- How? Non-negative matrix factorization (NMF) [19, 20]:

$$\arg\min_{W\geq O, H\geq O} \|X-WH\|_F$$

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• So, positive elements in *W* and *H* can be seen as *factor* degrees Shan-Hung Wu (CS, NTHU) Unsupervised Learning & Generative AI Machine Learning

Dimension Reduction

Goal: to learn a low dimensional representation z of x
 E.g., PCA



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Self-Supervised Learning

• Goal: to learn a model that is able to "fill in the blanks"



Self-Supervised Learning

- Goal: to learn a model that is able to "fill in the blanks"
- Links unsupervised tasks with supervised models
 - Much more training data for models
 - Representation learning with deep networks



Example I: Word2Vec

• Goal: to learn a model for blank filling

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• Goal: to learn a model for blank filling

• E.g., word2vec [26, 25]: "... the cat sat <u>on</u>..."



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Example I: Word2Vec

- Goal: to learn a model for blank filling
 - E.g., word2vec [26, 25]: "... the cat sat <u>on</u>..."



- Latent representation h encodes the semantics of a word
 - No need for synonym dictionary; big data tell that already

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Example II: Doc2Vec

• How to encode a document?

Example II: Doc2Vec

- How to encode a document?
- Bag of words (TF-IDF), average word2vec, etc.
 - Do *not* capture the semantics due to sentence/paragraph/doc structure
 - "John likes Mary" ≠ "Mary likes John"

Example II: Doc2Vec

- How to encode a document?
- Bag of words (TF-IDF), average word2vec, etc.
 - Do *not* capture the semantics due to sentence/paragraph/doc structure
 - "John likes Mary" ≠ "Mary likes John"
- Why not apply self-supervised learning to docs?
 - Doc2vec [17]: to capture the *context* not explained by words
 - Transductive rather than inductive; does not work with unseen docs



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Generative Models

- ullet Goal: to generate new samples of $oldsymbol{x}$
 - Can be conditioned on instructions (input)
- Largely based on self-supervised learning



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Generating Text

- With large (self-supervised) training data, *transformers* [46] have shown to perform better than RNNs and CNNs
 - Mainly due to the O(1) point distance
- Two common text models based on transformer:
 - BERT [7]: non-autoregressive
 - GPT [31]: autoregressive

BERT [7]

- Massively trained *encoder* of the original transformer
 - Non-autoregressive
- Pre-training tasks:
 - Masked language model ("Cloze" task)
 - "A quick brown [MASK] jumps over the lazy dog" \rightarrow "fox" 11%, "ant" 5%, ...
 - Next sentence prediction
 - "[MASK] go to store [SEP] to buy a [MASK] of milk" \rightarrow True 93%, False 7%

One Pre-training, Multiple Fine-tuning Tasks

• Special input to identify downstream task: [CLS] token



Figure 1: Overall pre-training and fine-tuning procedures for BERT. Apart from output layers, the same architectures are used in both pre-training and fine-tuning. The same pre-trained model parameters are used to initialize models for different down-stream tasks. During fine-tuning, all parameters are fine-tuned. [CLS] is a special symbol added in front of every input example, and [SEP] is a special separator token (e.g. separating questions/answers).

GPT [31]

- Massively trained *decoder* of the original transformer
 - Autoregressive
- Multitask pre-training by maximizing Pr(output|input, task):
 - Translation: Pr(french text|en text, translation)
 - $\bullet~$ Question answering: $Pr(answer|question, \ensuremath{\mathsf{qa}})$
 - Reading comprehension: Pr(answer|document, question, reading)
- Usage for downstream task: fine-tuning or *prompting*

Autoregressive or Not?



It's easier for an autoregressive model to generate coherent textIn this lecture, we focus on GPT and its variants

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Autoregressive or Not?

- Autoregressive models can still give good (if not better) performance
 E.g., PixelRNN [45], PixelCNN [44], or MaskGIT [5]
- But unlike in text domain, generating images pixel-by-pixel is very slow
- Speed-up?
 - Scheduled *parallel-pixel* generation (e.g., MaskGIT)
 - **Stepwise** generation of **whole** images (e.g., flow-based and diffusion models)



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Whole-Image Generation I

- Goal: given X, to learn a *generator function* g such that $\hat{x} = g(c; \Theta_g)$ looks like a real image in X
 - c is a code or condition
 - Θ_g represents parameters of g
- Objective from Information Theory perspective:

$$\arg\min_{g} \mathbf{D}(\mathbf{P}_{\mathsf{data}} \| \mathbf{P}_{g})$$

- ${\ensuremath{\,\circ\,}} \ P_{\text{data}}$ is the distribution of real data in the ground truth
- $\bullet~{\bf P}_g$ is the distribution of generated data
- $\bullet~D$ is a divergence measure, e.g., D_{KL}

Whole-Image Generation I

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- $\bullet~{\bf P}_g$ is the distribution of generated data
- $\bullet~D$ is a divergence measure, e.g., D_{KL}
- Why not $D_{\mathsf{KL}}(\mathbf{P}_g \| \mathbf{P}_{\mathsf{data}})$?



Whole-Image Generation II

• Minimizing $D_{\mathsf{KL}}(P_{\mathsf{data}} \| P_g)$ amounts to maximizing $P(\mathbb{X} | \Theta_g)$, the log likelihood of Θ_g :

$$\begin{array}{lll} g^{*} &=& \arg\min_{g} D_{\mathsf{KL}}(\mathsf{P}_{\mathsf{data}} \| \mathsf{P}_{g}) \\ &=& \arg\max_{g} \mathsf{E}_{\mathbf{x} \sim \mathsf{P}_{\mathsf{data}}}[\log \mathsf{P}_{g}(\mathbf{x})] + \mathsf{H}(\mathbf{x} \sim \mathsf{P}_{\mathsf{data}}) \\ &=& \arg\max_{g} \mathsf{E}_{\mathbf{x} \sim \mathsf{P}_{\mathsf{data}}}[\log \mathsf{P}_{g}(\mathbf{x})] \\ &\approx& \arg\max_{g} \sum_{\mathbf{x}^{(i)} \in \mathbb{X}} \log \mathsf{P}_{g}(\mathbf{x}^{(i)}) \\ &=& \arg\max_{g} \log \prod_{\mathbf{x}^{(i)} \in \mathbb{X}} \mathsf{P}_{g}(\mathbf{x}^{(i)}) \end{array}$$

$$\begin{aligned} \Theta_g^* &= \arg \max_{\Theta_g} \log \prod_{\mathbf{x}^{(i)} \in \mathbb{X}} \mathrm{P}(\mathbf{x}^{(i)} | \Theta_g) \\ &= \arg \max_{\Theta_g} \log \mathrm{P}(\mathbb{X} | \Theta_g) \end{aligned}$$

• Other divergence measures can lead to similar results

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Common Whole-Image Generation Methods

• Autoencoder (single-step: $\hat{x} = g(c)$)

- Pros: easy
- Cons: but no creativity, blurry images
- Variational Autoencoder (single-step: $\hat{x} = g(c)$)
 - Pros: creative
 - Cons: only maximizes a lower bound of $P(\mathbb{X}|\Theta_g)$; blurry images
- ${}$ Flow-based methods (multi-step: $\hat{\pmb{x}}=g^{(T)}(\cdots g^{(2)}(g^{(1)}(\pmb{c})))$)
 - Pros: maximizes $P(\mathbb{X}|\Theta_g)$ directly
 - $\bullet\,$ Cons: limited expressiveness of g for invertibility; slow training and inference
- GANs (single-step: $\hat{x} = g(c)$)
 - Pros: good image quality (sharp and coherent)
 - Cons: difficult to train (convergence issue, mode collapse, vanishing gradients, etc.)
- \bullet Diffusion models (multi-step: $\hat{\pmb{x}}=g^{(T)}(\cdots g^{(2)}(g^{(1)}(\pmb{c})))$)
 - Pros: good image quality; efficient & stable to train, can be made conditional easily
 - Cons: slow inference

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Evolutions

• 2018 GPTv1 [31]

- Self-supervised pre-training
- 2019 GPTv2 [32]
 - Multitask pre-training
- 2020 GPTv3 [4]
 - Few-shot & in-context learning
- 2022 GPTv3.5 [29]
 - Alignment using (supervised) instruction tuning + reinforcement learning from human feedback (RLHF)
- 2023 GPT4: mixture of experts

GPTv1 [31]

- Aims at 2-step training process:
 - Self-supervised pre-training on unlabeled data
 - To predict next word in a sentence (language model)
 - 2 Discriminative fine-tuning on labeled data in downstream tasks
 - Here, fine-tuning could also mean training a new model based on extracted features

Example Fine-tuning Tasks



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Does Self-supervised Pre-training Help?

Table 5: Analysis of various model ablations on different tasks. Avg. score is a unweighted average of all the results. (*mc*= Mathews correlation, *acc*=Accuracy, *pc*=Pearson correlation)

Method	Avg. Score	CoLA (mc)	SST2 (acc)	MRPC (F1)	STSB (pc)	QQP (F1)	MNLI (acc)	QNLI (acc)	RTE (acc)
Transformer w/ aux LM (full)	74.7	45.4	91.3	82.3	82.0	70.3	81.8	88.1	56.0
Transformer w/o pre-training Transformer w/o aux LM LSTM w/ aux LM	59.9 75.0 69.1	18.9 47.9 30.3	84.0 92.0 90.5	79.4 84.9 83.2	30.9 83.2 71.8	65.5 69.8 68.1	75.7 81.1 73.7	71.2 86.9 81.1	53.8 54.4 54.6

GPTv2 [32]

- Many NLP tasks can be formulated as the problem of maximizing Pr(output|input, task)
 - Translation: Pr(french text|en text, translation)
 - Question answering: Pr(answer|question, qa)
 - Reading comprehension: Pr(answer|document, question, reading)
- GPTv3 [4]: few-shot & in-context learning
- GPTv3.5 [29]: *alignment* using (supervised) instruction tuning & reinforcement learning from human feedback (RLHF)
- GPT4: mixture of experts

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GPTv3 [4]

- The model learns from few shots (examples), even *in context*
 - Enables *prompting* techniques for downstream tasks
 - E.g., few shots, chain of thought (CoT), or simply "Let's work this out step-by-step to ensure the answer is correct"



Figure 1.1: Language model meta-learning. During unsupervised pre-training, a language model develops a broad set of skills and pattern recognition abilities. It then uses these abilities at inference time to rapidly adapt to or recognize the desired task. We use the term "in-context learning" to describe the inner loop of this process, which occurs within the forward-pass upon each sequence. The sequences in this diagram are not intended to be representative of the data a model would see during pre-training, but are intended to show that there are sometimes repeated sub-tasks embedded within a single sequence.

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Zero/Few Shot Prompting vs. Fine-tuning

Zero-shot

The model predicts the answer given only a natural language description of the task. No gradient updates are performed.

Translate English to French:	← task description
cheese =>	← prompt

One-shot

In addition to the task description, the model sees a single example of the task. No gradient updates are performed.



Few-shot

In addition to the task description, the model sees a few examples of the task. No gradient updates are performed.



Fine-tuning

The model is trained via repeated gradient updates using a large corpus of example tasks.



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Performance vs. Model Size



Figure 3.3: On TriviaQA GPT3's performance grows smoothly with model size, suggesting that language models continue to absorb knowledge as their capacity increases. One-shot and few-shot performance make significant gains over zero-shot behavior, matching and exceeding the performance of the SOTA fine-tuned open-domain model, RAG [LPP⁺20]

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GPTv3.5 [29]

- From GPT to "ChatGPT" through *alignment*
 - Supervised (multi-task) instruction tuning
 - Reinforcement learning from human feedback (RLHF)

Step 1 Collect demonstration data, and train a supervised policy.

A prompt is sampled from our prompt dataset.

A labeler demonstrates the desired output behavior.

This data is used to fine-tune GPT-3 with supervised learning.



Step 2

Collect comparison data, and train a reward model.





This data is used to train our reward model.



0.0.0.0

Step 3

Optimize a policy against the reward model using reinforcement learning.



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Sizes of Large Language Models (LLMs)



• Training costs [42]:

- 110M params: \$2.5k-\$50k
- 340M params: \$10k-\$200k
- 1.5B param: \$80k-\$1.6m

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Size Does Matter!

• Emerging abilities of LLMs [48]



• A balance: 70B parameters + 1.4T training tokens [11]

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GPT Variants

- Low-rank adaptation (LoRA) [12]: to efficiently fine-tune LLMs
- WebGPT [28]: GPT that can search the web
- Retrieval-augmented generation (RAG) [21]: GPT to query external knowledge (vector) base
- GPTs that can reflect on their answers [2, 27]

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Autoencoders (AE)

- **Encoder**: to learn a low dimensional representation \mathbf{c} (called **code**) of input \mathbf{x}
- **Decoder**: to reconstruct \mathbf{x} from \mathbf{c}
- Objective: $\arg \max_{\Theta} \log P(\mathbb{X} | \Theta) = \arg \max_{\Theta} \sum_{i} \log P(\mathbf{x}^{(i)} | \Theta)$
- Assuming that $\mathbf{x} \sim \mathcal{N}(\mu, \cdot)$, we have linear output units $a^{(L)} = z^{(L)} = \hat{\mu}$
 - $\log P(\mathbf{x}^{(i)} | \Theta) \propto \|\mathbf{x}^{(i)} \mathbf{a}^{(i,L)}\|^2$
 - $\arg \max_{\Theta} \sum_{i} \log P(\mathbf{x}^{(i)} | \Theta) = \arg \min_{\Theta} \sum_{i} ||\mathbf{x}^{(i)} \mathbf{a}^{(i,L)}||^2$ (minimizing reconstruct error)



• Convolution + deconvolution layers:



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• Decoder is a simplified DeconvNet [49] trained from scratch:

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 $\, \bullet \,$ Uppooling $\, \rightarrow \,$ upsampling (no need to remember max positions)

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- Decoder is a simplified DeconvNet [49] trained from scratch:
 - Uppooling ightarrow upsampling (no need to remember max positions)
 - $\bullet \ \ \mathsf{Deconvolution} \rightarrow \mathsf{convolution}$



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Codes & Reconstructed x

• A 32-bit code can roughly represents a 32×32 (1024 dimensional) MNIST image



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Manifolds I

 In many applications, data concentrate around one or more low-dimensional *manifolds*

Manifolds I

- In many applications, data concentrate around one or more low-dimensional *manifolds*
- A manifold is a topological space that are *linear locally*



Manifolds II

- For each point *x* on a manifold, we have its *tangent space* spanned by *tangent vectors*
 - Local directions specify how one can change x infinitesimally while staying on the manifold



Learning Manifolds I

• How to make **c** produced by autoencoders denote a *coordinate* of a dimensional manifold?

Learning Manifolds I

- How to make c produced by autoencoders denote a *coordinate* of a dimensional manifold?
- Contractive autoencoder [35]: regularizes the code c such that it is invariant to local changes of x:

$$\Omega(\mathbf{c}) = \sum_{i} \left\| \frac{\partial \boldsymbol{c}^{(i)}}{\partial \boldsymbol{x}^{(i)}} \right\|_{F}^{2}$$

• $\partial m{c}^{(i)}/\partial m{x}^{(i)}$ is a Jacobian matrix

Learning Manifolds I

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• $\partial m{c}^{(i)}/\partial m{x}^{(i)}$ is a Jacobian matrix

- ${\ensuremath{\,\circ\,}}$ Hence, c represents only the variations needed to reconstruct x
 - $\bullet\,$ I.e., c changes most along tangent vectors



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Learning Manifolds II

• In practice, it is easier to train a denoising autoencoder [47]:



Learning Manifolds II

• In practice, it is easier to train a denoising autoencoder [47]:

- Encoder: to encode x with random noises
- Decoder: to reconstruct x without noises



- The code c represents a coordinate on a low dimensional manifold
 E.g., the blue line
- How to get the tangent vectors of a given c?



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• Recall: directions in the input space that *changes c most* should be tangent vectors



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- Recall: directions in the input space that *changes c most* should be tangent vectors
- Given a point x, let c be the code of x and $J(x) = \frac{\partial c}{\partial x}$ be the Jacobian matrix of c at x



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- Recall: directions in the input space that changes c most should be tangent vectors
- Given a point x, let c be the code of x and $J(x) = \frac{\partial c}{\partial x}$ be the Jacobian matrix of c at x
 - **J**(**x**) summarizes how **c** changes in terms of **x**



- Recall: directions in the input space that changes c most should be tangent vectors
- Given a point x, let c be the code of x and $J(x) = \frac{\partial c}{\partial x}$ be the Jacobian matrix of c at x
 - **J**(**x**) summarizes how **c** changes in terms of **x**
- ① Decompose J(x) using SVD such that $J(x) = UDV^{\top}$
- 2 Let tangent vectors be rows of V corresponding to the largest singular values in D



- In practice, J(x) usually has few large singular values
- Tangent vectors found by contractive/denoising autoencoders:



- In practice, J(x) usually has few large singular values
- Tangent vectors found by contractive/denoising autoencoders:



- Can be used by Tangent Prop [43]:
- Let $\{\mathbf{v}^{(i,j)}\}_j$ be tangent vectors of each example $\mathbf{x}^{(i)}$
- Trains an NN classifier f with cost penalty: $\Omega[f] = \sum_{i,j} \nabla_{\mathbf{x}} f(\mathbf{x}^{(i)})^\top \mathbf{v}^{(i,j)}$
 - Points in the same manifold share the same label

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Problems of Autoencoder I

• Ideally, the decoder of an autoencoder can be used to generate images even with *synthetic codes*





Problems of Autoencoder I

• Ideally, the decoder of an autoencoder can be used to generate images even with *synthetic codes*





- $\bullet\,$ In reality, the learnt c in code space has many "holes" that fail to map to images
 - More complex image patterns
 - Training data are never enough

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Problems of Autoencoder II

• Blurry images: the objective

$$\arg\max_{\Theta} \sum_{i} \log P(\boldsymbol{x}^{(i)} | \Theta) = \arg\min_{\Theta} \sum_{i} \|\boldsymbol{x}^{(i)} - \boldsymbol{a}^{(i,L)}\|^2$$

does not panelize Gaussian pixel noises in $a^{(i,L)}$






Variational Autoencoders (VAE) [15]

- Encoder $f(\cdot; \Theta_f)$: maps each sample of **x** (i.e., $\mathbf{x}^{(i)} \in \mathbb{X}$) to an *axis-aligned normal distribution* $\mathcal{N}(\mu, \sigma)$
 - Each code dimension is independent with each other

•
$$f(\mathbf{x}) = (\boldsymbol{\mu}, \boldsymbol{\sigma})$$

- Decoder $g(\cdot; \Theta_g)$: same as that of AE
- How to minimize the objective $\arg \max_{\Theta_f, \Theta_g} \log P(\mathbb{X} | \Theta_f, \Theta_g))$?

VAE Objective

Objective:

 $\arg \max_{\Theta_f,\Theta_g} \log P(\mathbb{X} \mid \Theta_f,\Theta_g) = \arg \max_{\Theta_f,\Theta_g} \sum_i \log P(\boldsymbol{x}^{(i)} \mid \Theta_f,\Theta_g)$

• Considering $\log P(\mathbf{x})$ for any sample \mathbf{x} , we have

$$\begin{split} \log \mathsf{P}(\mathbf{x}) &= \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \mathsf{P}(\mathbf{x}) \frac{dc}{P(c|\mathbf{x})} / \mathsf{Q} \text{ can be any distribution} \\ &= \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \left(\frac{\mathsf{P}(c|\mathbf{x})}{\mathsf{P}(c|\mathbf{x})}\right) dc = \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \left(\frac{\mathsf{P}(c|\mathbf{x})}{\mathsf{Q}(c|\mathbf{x})}\right) \frac{\mathbf{Q}(c|\mathbf{x})}{\mathsf{P}(c|\mathbf{x})}\right) dc \\ &= \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \left(\frac{\mathsf{P}(c|\mathbf{x})}{\mathsf{Q}(c|\mathbf{x})}\right) dc + \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \left(\frac{\mathsf{Q}(c|\mathbf{x})}{\mathsf{P}(c|\mathbf{x})}\right) dc \\ &= \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \left(\frac{\mathsf{P}(c|\mathbf{x})}{\mathsf{Q}(c|\mathbf{x})}\right) dc + \mathsf{D}_{\mathsf{KL}} \left(\mathsf{Q}(\mathbf{c}|\mathbf{x}) ||\mathsf{P}(\mathbf{c}|\mathbf{x})\right) \\ &\geq \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \left(\frac{\mathsf{P}(c|\mathbf{x})}{\mathsf{Q}(c|\mathbf{x})}\right) dc / / \text{ lower bound} \\ &= \int_{c} \mathsf{Q}(c|\mathbf{x}) \log \left(\frac{\mathsf{P}(c|\mathbf{x})}{\mathsf{Q}(c|\mathbf{x})}\right) dc \end{split}$$

• VAE lets
$$Q(\cdot | \mathbf{x}) = \mathcal{N}(f(\mathbf{x}; \Theta_f))$$
 and $P(\cdot | \mathbf{c}) = \mathcal{N}(g(\mathbf{c}; \Theta_g))$
• So $Q(\mathbf{c} | \mathbf{x}) = Q(\mathbf{c} | \mathbf{x}, \Theta_f)$ and $P(\mathbf{x} | \mathbf{c}) = P(\mathbf{x} | \mathbf{c}, \Theta_g)$

New objective: finds Θ_f and Θ_g that maximize the lower bound
 Not necessarily maximize log P(**x** | Θ_f, Θ_g)

Maximizing Lower Bound

$$\begin{split} \int_{\boldsymbol{c}} \mathbf{Q}(\boldsymbol{c}|\boldsymbol{x}) \log \left(\frac{\mathbf{P}(\boldsymbol{x}|\boldsymbol{c})\mathbf{P}(\boldsymbol{c})}{\mathbf{Q}(\boldsymbol{c}|\boldsymbol{x})}\right) d\boldsymbol{c} \\ &= \int_{\boldsymbol{c}} \mathbf{Q}(\boldsymbol{c}|\boldsymbol{x}, \Theta_f) \log \left(\frac{\mathbf{P}(\boldsymbol{x}|\boldsymbol{c}, \Theta_g)\mathbf{P}(\boldsymbol{c})}{\mathbf{Q}(\boldsymbol{c}|\boldsymbol{x}, \Theta_f)}\right) d\boldsymbol{c} \\ &= \int_{\boldsymbol{c}} \mathbf{Q}(\boldsymbol{c}|\boldsymbol{x}, \Theta_f) \log \left(\frac{\mathbf{P}(\boldsymbol{c})}{\mathbf{Q}(\boldsymbol{c}|\boldsymbol{x}, \Theta_f)}\right) d\boldsymbol{c} + \int_{\boldsymbol{c}} \mathbf{Q}(\boldsymbol{c}|\boldsymbol{x}, \Theta_f) \log \mathbf{P}(\boldsymbol{x}|\boldsymbol{c}, \Theta_g) d\boldsymbol{c} \\ &= -\mathbf{D}_{\mathrm{KL}} \left(\mathbf{Q}(\mathbf{c}|\boldsymbol{x}, \Theta_f) \| \mathbf{P}(\mathbf{c})\right) + \mathbf{E}_{(\mathbf{c}|\boldsymbol{x}, \Theta_f) \sim \mathbf{Q}} \left[\log \mathbf{P}(\boldsymbol{x}|\mathbf{c}, \Theta_g)\right] \end{split}$$

• For
$$P(\mathbf{c}) = \mathcal{N}(\mathbf{0}, \mathbf{I})$$
:

• To minimize the first term, the encoder $f(x; \Theta_f) = (\mu, \sigma)$ has a loss term [15]

$$\exp(\sigma) - (\mathbf{1} + \sigma) + \|\boldsymbol{\mu}\|^2$$

- To maximize the second term, the decoder
 - (1) Samples c from $\mathscr{N}(\mu,\sigma)$ to get $g(c;\Theta_g)$, the mean of output \mathscr{N}
 - 2 Minimizes a loss term $\|\boldsymbol{x} \boldsymbol{a}^{(L)}\|^2$ as in AE

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Outline

- 1 Unsupervised Learning
 - Text Models
 - Image Models
- 2 ChatGPT
- 3 Autoencoders (AE)
 - Manifold Learning*
- 4 Variational Autoencoders (VAE)
- 5 Flow-based Models
 - 6 Diffusion Models
- 7 Generative Adversarial Networks*
 - Basic Architecture
 - Challenges
 - More GANs

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Problems of VAE

- Only maximize a lower bound of the likelihood $\mathrm{P}(\mathbb{X}|\Theta_f,\Theta_g)$
 - Θ_f and Θ_g are encoder and decoder weights, respectively
- Still blurry images
 - The decoder's loss is the same with that of AE

Flow-based Models

- Idea: let the decoder $g(\cdot; \Theta_g)$ be a *deterministic invertible* function
 - Given $\mathbf{c} \sim \mathscr{N}(\mathbf{0}, \mathbf{I})$, we have $\mathbf{x} = g(\mathbf{c}; \mathbf{\Theta}_g)$ of complex distribution
 - Conversely, given **x**, we have $\mathbf{c} = g^{-1}(\mathbf{x}; \mathbf{\Theta}_g)$
- The likelihood can be maximize directly:

$$\begin{aligned} \arg\max_{g}\log P_{g}(\mathbb{X}) \\ &= \arg\max_{g}\sum_{i}\log P_{\mathbf{x}}(g(\boldsymbol{c}^{(i)})) \\ &= \arg\max_{g}\sum_{i}\log \left[P_{\mathbf{c}}(g^{-1}(\boldsymbol{x}^{(i)})) | \det \left(\boldsymbol{J}(g^{-1})(\boldsymbol{x}^{(i)})\right)|\right] \\ &= \arg\max_{g}\sum_{i}\log P_{\mathbf{c}}(g^{-1}(\boldsymbol{x}^{(i)})) + \log |\det \left(\boldsymbol{J}(g^{-1})(\boldsymbol{x}^{(i)})\right)| \end{aligned}$$

- First term: finds g (Θ_g) that maps all $\pmb{x}^{(i)}$ to 0
- Second term: prevents g (Θ_g) from mapping all x⁽ⁱ⁾ to 0
 log |det(O)| = − inf

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Flow-based Models

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$$\begin{aligned} \arg\max_{g}\log\mathrm{P}_{g}(\mathbb{X}) \\ &= \arg\max_{g}\sum_{i}\log\mathrm{P}_{\mathbf{x}}(g(\boldsymbol{c}^{(i)})) \\ &= \arg\max_{g}\sum_{i}\log\left[\mathrm{P}_{\mathbf{c}}(g^{-1}(\boldsymbol{x}^{(i)}))\right]\det\left(\boldsymbol{J}(g^{-1})(\boldsymbol{x}^{(i)})\right)\right] \\ &= \arg\max_{g}\sum_{i}\log\mathrm{P}_{\mathbf{c}}(g^{-1}(\boldsymbol{x}^{(i)})) + \log\left|\det\left(\boldsymbol{J}(g^{-1})(\boldsymbol{x}^{(i)})\right)\right| \end{aligned}$$

- First term: finds g (Θ_g) that maps all $\pmb{x}^{(i)}$ to 0
- Second term: prevents g (Θ_g) from mapping all x⁽ⁱ⁾ to 0
 log|det(O)| = − inf
- But how to ensure the followings during training?
 - g is invertible
 - $\det \left(\boldsymbol{J}(g^{-1})(\,\cdot\,) \right)$ can be easily computed

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Ensuring Invertibility

• Glow [16]: make
$$g^{-1}$$
 an 1×1 convolution layer
• $\mathbf{x}_{i,j,:} = \begin{bmatrix} x_{i,j,1} \\ x_{i,j,2} \\ x_{i,j,3} \end{bmatrix}$, $g^{-1} = \mathbf{W}_{3 \times 3}$,
 $g^{-1}(\mathbf{x}_{i,j,:}) = \mathbf{W}_{3 \times 3} \begin{bmatrix} x_{i,j,1} \\ x_{i,j,2} \\ x_{i,j,3} \end{bmatrix} = \begin{bmatrix} c_{i,j,1} \\ c_{i,j,2} \\ c_{i,j,3} \end{bmatrix}$

• At training time, initialize $W_{3 imes 3}$ as an invertible matrix

- $g^{-1} = W_{3 \times 3}$ is likely to be invertible after SGD updates
- Determinant is easy to compute: $det(\boldsymbol{J}(g^{-1})(\boldsymbol{x}^{(i)})) = det(\boldsymbol{W}_{3\times 3})^{W\times H}$
- At inference time, use $g = W_{3 \times 3}^{-1}$ to generate images

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Ensuring Invertibility

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 $g^{-1}(\mathbf{x}_{i,j,:}) = \mathbf{W}_{3 \times 3} \begin{bmatrix} \mathbf{x}_{i,j,1} \\ \mathbf{x}_{i,j,2} \\ \mathbf{x}_{i,j,3} \end{bmatrix} = \begin{bmatrix} \mathbf{c}_{i,j,1} \\ \mathbf{c}_{i,j,2} \\ \mathbf{c}_{i,j,3} \end{bmatrix}$

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- At inference time, use $g = W_{3\times 3}^{-1}$ to generate images
- Problem: g has limited expressiveness

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Step-wise Generation

• Cascade multiple invertible g to have a more complex one:

$$\mathbf{x} = g^{(T)}(\cdots g^{(2)}(g^{(1)}(\mathbf{c})))$$

Step-wise Generation

• Cascade multiple invertible g to have a more complex one:

$$\mathbf{x} = g^{(T)}(\cdots g^{(2)}(g^{(1)}(\mathbf{c})))$$

• Result: sharp images



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Problems of Flow-based Models

- Limited model expressiveness
- Slow training and inference
 - #steps can be large

Denoising Diffusion Probabilistic Models (DDPM) [10]

- Borrow some good ideas from previous works
 - Probabilistic formulation of VAE that models encoder in the objective
 - Step-wise encoding/decoding in generative flows
- But, unlike flows, the encoding steps
 - Are *predefined*; no parameter to learn
 - Can be simplified to one encoding step

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Encoding

- Predefined encoding functions f^(t)(·;β^(t)), t = 1,···, T:
 β^(t), ∀t, are hyperparameters; no learning needed
- Let each sample $x = x^{(0)}$

•
$$\mathbf{x}^{(1)} = f^{(1)}(\mathbf{x}^{(0)}; \boldsymbol{\beta}^{(1)}) = \sqrt{1 - \boldsymbol{\beta}^{(1)}} \mathbf{x}^{(0)} + \sqrt{\boldsymbol{\beta}^{(1)}} \boldsymbol{\varepsilon}, \ \boldsymbol{\varepsilon} \sim \mathcal{N}(\mathbf{0}, \boldsymbol{I})$$

• So, $(\mathbf{x}^{(1)} | \mathbf{x}^{(0)} = \mathbf{x}^{(0)}) \sim \mathcal{N}(\sqrt{1 - \boldsymbol{\beta}^{(1)}} \mathbf{x}^{(0)}, \boldsymbol{\beta}^{(1)} \boldsymbol{I})$

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• So, $(\mathbf{x}^{(1)} | \mathbf{x}^{(0)} = \mathbf{x}^{(0)}) \sim \mathcal{N}(\sqrt{1 - \boldsymbol{\beta}^{(1)}} \mathbf{x}^{(0)}, \boldsymbol{\beta}^{(1)} \boldsymbol{I})$
• $\mathbf{x}^{(2)} = f^{(2)}(\mathbf{x}^{(1)}; \boldsymbol{\beta}^{(t)}) = \sqrt{1 - \boldsymbol{\beta}^{(2)}} \mathbf{x}^{(1)} + \sqrt{\boldsymbol{\beta}^{(2)}} \boldsymbol{\varepsilon}$
• $= \sqrt{1 - \boldsymbol{\beta}^{(2)}} \sqrt{1 - \boldsymbol{\beta}^{(1)}} \mathbf{x}^{(0)} + \sqrt{1 - (1 - \boldsymbol{\beta}^{(2)})(1 - \boldsymbol{\beta}^{(1)})} \boldsymbol{\varepsilon}$
= $\sqrt{\alpha^{(2)}\alpha^{(1)}} \mathbf{x}^{(0)} + \sqrt{1 - \alpha^{(2)}\alpha^{(1)}} \boldsymbol{\varepsilon}$
• $\sqrt{1 - \boldsymbol{\beta}^{(1)}} \sqrt{\boldsymbol{\beta}^{(2)}} \boldsymbol{\varepsilon} + \sqrt{\boldsymbol{\beta}^{(2)}} \boldsymbol{\varepsilon} \sim \mathcal{N}(\mathbf{0}, ((1 - \boldsymbol{\beta}^{(1)}) \boldsymbol{\beta}^{(2)} + \boldsymbol{\beta}^{(2)}) \boldsymbol{I})$
• Let $\alpha^{(t)} = 1 - \boldsymbol{\beta}^{(t)}$ (derived hyperparameter)

• Only one ε is added

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Encoding

Predefined encoding functions f^(t)(·;β^(t)), t = 1,···, T:
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 $\mathbf{x}^{(2)} = f^{(2)}(\mathbf{x}^{(1)}; \boldsymbol{\beta}^{(t)}) = \sqrt{1 - \boldsymbol{\beta}^{(2)}} \mathbf{x}^{(1)} + \sqrt{\boldsymbol{\beta}^{(2)}} \boldsymbol{\varepsilon}$
• $= \sqrt{1 - \boldsymbol{\beta}^{(2)}} \sqrt{1 - \boldsymbol{\beta}^{(1)}} \mathbf{x}^{(0)} + \sqrt{1 - (1 - \boldsymbol{\beta}^{(2)})(1 - \boldsymbol{\beta}^{(1)})} \boldsymbol{\varepsilon}$
= $\sqrt{\alpha^{(2)} \alpha^{(1)}} \mathbf{x}^{(0)} + \sqrt{1 - \alpha^{(2)} \alpha^{(1)}} \boldsymbol{\varepsilon}$
• $\sqrt{1 - \boldsymbol{\beta}^{(1)}} \sqrt{\boldsymbol{\beta}^{(2)}} \boldsymbol{\varepsilon} + \sqrt{\boldsymbol{\beta}^{(2)}} \boldsymbol{\varepsilon} \sim \mathscr{N}(\mathbf{0}, ((1 - \boldsymbol{\beta}^{(1)}) \boldsymbol{\beta}^{(2)} + \boldsymbol{\beta}^{(2)}) \boldsymbol{I})$
• Let $\alpha^{(t)} = 1 - \boldsymbol{\beta}^{(t)}$ (derived hyperparameter)
• Only one $\boldsymbol{\varepsilon}$ is added
• $\mathbf{x}^{(t)} = \sqrt{\overline{\alpha}^{(t)}} \mathbf{x}^{(t-1)} + \sqrt{1 - \overline{\alpha}^{(t)}} \boldsymbol{\varepsilon}$
• Let $\overline{\alpha}^{(t)} = \alpha^{(t)} \alpha^{(t-1)} \cdots \alpha^{(1)}$ (derived hyperparameter)

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Objective

- ${\, \bullet \,}$ As VAE, DDPM maximizes a lower bound of $P(\mathbb{X})$
- VAE: for each x, where $P(x) = \int_{c} Q(c|x) \log P(x) dc$, maximize:

$$\int_{c} Q(c|\mathbf{x}) \log \left(\frac{P(\mathbf{x}, c)}{Q(c|\mathbf{x})} \right) dc = E_{c|\mathbf{x} \sim Q} \left[\log \left(\frac{P(\mathbf{x}, c)}{Q(c|\mathbf{x})} \right) \right] \le P(\mathbf{x})$$

Objective

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• DDPM: for each \boldsymbol{x} where $P(\boldsymbol{x}^{(0)}) = \int_{\boldsymbol{x}^{(1)}, \dots, \boldsymbol{x}^{(T)}} Q(\boldsymbol{x}^{(1)}, \dots, \boldsymbol{x}^{(T)} | \boldsymbol{x}^{(0)}) \log P(\boldsymbol{x}^{(0)}) d\boldsymbol{x}^{(1)} \cdots d\boldsymbol{x}^{(T)},$ maximize:

$$\mathbf{E}_{(\mathbf{x}^{(1)},\cdots,\mathbf{x}^{(T)}|\mathbf{x}^{(0)})\sim \mathbf{Q}}\left[\log\left(\frac{\mathbf{P}(\mathbf{x}^{(0)},\mathbf{x}^{(1)},\cdots,\mathbf{x}^{(T)})}{\mathbf{Q}(\mathbf{x}^{(1)},\cdots,\mathbf{x}^{(T)}|\mathbf{x}^{(0)})}\right)\right],$$

which can be simplified to [23]:

$$- \mathbf{D}_{\mathrm{KL}} \left(\mathbf{Q}(\mathbf{x}^{(T)}|\mathbf{x}^{(0)}) \| \mathbf{P}(\mathbf{x}^{(T)}) \right) + \mathbf{E}_{\mathbf{x}^{(1)}|\mathbf{x}^{(0)} \sim \mathbf{Q}} \left[\log \mathbf{P}(\mathbf{x}^{(0)}|\mathbf{x}^{(1)}) \right] + \\ - \sum_{t=2}^{T} \mathbf{E}_{\mathbf{x}^{(t)}|\mathbf{x}^{(0)} \sim \mathbf{Q}} \left[\mathbf{D}_{\mathrm{KL}} \left(\mathbf{Q}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)}, \mathbf{x}^{(0)}) \| \mathbf{P}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)}) \right) \right]$$

• First term controlled by encoding process (predefined)

• Second & third term controlled by denoising process (learnable)

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Denoising I

• For simplicity, we focus on maximizing the third term:

$$-\sum_{t=2}^{T} E_{\mathbf{x}^{(t)}|\mathbf{x}^{(0)} \sim Q} \left[D_{KL} \left(Q(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)}, \mathbf{x}^{(0)}) \| P(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)}) \right) \right]$$

• Goal: for each observed $x^{(t)}$, minimize

$$\mathbf{D}_{\mathrm{KL}}\left(\mathbf{Q}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)},\mathbf{x}^{(0)})\|\mathbf{P}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)})\right)$$

Note that

$$\begin{aligned} \mathbf{Q}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)}, \mathbf{x}^{(0)}) &= \frac{\mathbf{Q}(\mathbf{x}^{(t-1)}, \mathbf{x}^{(t)}, \mathbf{x}^{(0)})}{\mathbf{Q}(\mathbf{x}^{(t)}, \mathbf{x}^{(0)})} \\ &= \frac{\mathbf{Q}(\mathbf{x}^{(t)}|\mathbf{x}^{(t-1)})\mathbf{Q}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(0)})\mathbf{Q}(\mathbf{x}^{(0)})}{\mathbf{Q}(\mathbf{x}^{(t)}|\mathbf{x}^{(0)})\mathbf{Q}(\mathbf{x}^{(0)})} \\ &= \frac{\mathbf{Q}(\mathbf{x}^{(t)}|\mathbf{x}^{(t-1)})\mathbf{Q}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(0)})}{\mathbf{Q}(\mathbf{x}^{(t)}|\mathbf{x}^{(0)})} \end{aligned}$$

• Since
$$\mathbf{Q}(\mathbf{x}^{(t)}|\mathbf{x}^{(t-1)})$$
 & $\mathbf{Q}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(0)})$ are Gaussian, we have [23]:
 $\mathbf{Q}(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)},\mathbf{x}^{(0)}) = \mathcal{N}\left(\frac{\sqrt{\alpha^{(t)}(1-\alpha^{(t-1)})\mathbf{x}^{(t)}+\sqrt{\bar{\alpha}^{(t-1)}}\beta^{(t)}\mathbf{x}^{(0)}}{1-\bar{\alpha}^{(t)}}, \frac{1-\bar{\alpha}^{(t-1)}}{1-\bar{\alpha}^{(t)}}\beta^{(t)}\mathbf{I}\right)$

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Denoising II

• Goal: for each observed $x^{(t)}$, minimize

$$\begin{split} D_{KL}\left(Q(\boldsymbol{x}^{(t-1)}|\boldsymbol{x}^{(t)},\boldsymbol{x}^{(0)})\|P(\boldsymbol{x}^{(t-1)}|\boldsymbol{x}^{(t)})\right),\\ \text{where } Q(\cdots) = \mathcal{N}\left(\frac{\sqrt{\alpha^{(t)}(1-\alpha^{(t-1)})\boldsymbol{x}^{(t)}+\sqrt{\tilde{\alpha}^{(t-1)}}\beta^{(t)}\boldsymbol{x}^{(0)}}{1-\bar{\alpha}^{(t)}},\cdots\right) \text{ is } \textit{fixed} \end{split}$$

DDPM finds Θ that move the mean of P(x^(t-1)|x^(t),Θ) (also Gaussian) toward Q(···)'s mean:

$$\frac{\sqrt{\boldsymbol{\alpha}^{(t)}}(1-\boldsymbol{\alpha}^{(t-1)})\boldsymbol{x}^{(t)}+\sqrt{\bar{\boldsymbol{\alpha}}^{(t-1)}}\boldsymbol{\beta}^{(t)}\boldsymbol{x}^{(0)}}{1-\bar{\boldsymbol{\alpha}}^{(t)}}$$

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Noise Predictor

• Θ moves $P(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)}, \Theta)$'s mean toward

$$\frac{\frac{\sqrt{\alpha^{(t)}}(1-\alpha^{(t-1)})\mathbf{x}^{(t)}+\sqrt{\bar{\alpha}^{(t-1)}}\beta^{(t)}\mathbf{x}^{(0)}}{1-\bar{\alpha}^{(t)}}}{=\frac{\sqrt{\alpha^{(t)}}(1-\alpha^{(t-1)})\mathbf{x}^{(t)}+\sqrt{\bar{\alpha}^{(t-1)}}\beta^{(t)}\frac{\mathbf{x}^{(t)}-\sqrt{1-\bar{\alpha}^{(t)}}}{\sqrt{\alpha^{(t)}}}}{1-\bar{\alpha}^{(t)}}}$$

• What's its corresponding network?

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Noise Predictor

• Θ moves $P(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)},\Theta)$'s mean toward

$$\frac{\frac{\sqrt{\alpha^{(t)}}(1-\alpha^{(t-1)})\mathbf{x}^{(t)}+\sqrt{\bar{\alpha}^{(t-1)}}\beta^{(t)}\mathbf{x}^{(0)}}{1-\bar{\alpha}^{(t)}}}{=\frac{\sqrt{\alpha^{(t)}}(1-\alpha^{(t-1)})\mathbf{x}^{(t)}+\sqrt{\bar{\alpha}^{(t-1)}}\beta^{(t)}\frac{\mathbf{x}^{(t)}-\sqrt{1-\bar{\alpha}^{(t)}}\varepsilon}{\sqrt{\alpha^{(t)}}}}{1-\bar{\alpha}^{(t)}}}{=\frac{1}{\sqrt{\alpha^{(t)}}}\left(\mathbf{x}^{(t)}-\frac{1-\alpha^{(t)}}{\sqrt{1-\bar{\alpha}^{(t)}}}\varepsilon\right)}$$

- What's its corresponding network?
- By definition: let Θ parametrize a network outputting x^(t-1) given x^(t)
 But the input x^(t) also resides in the output target

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Noise Predictor

• Θ moves $P(\mathbf{x}^{(t-1)}|\mathbf{x}^{(t)},\Theta)$'s mean toward

$$\frac{\sqrt{\alpha^{(t)}(1-\alpha^{(t-1)})\mathbf{x}^{(t)}+\sqrt{\bar{\alpha}^{(t-1)}}\beta^{(t)}\mathbf{x}^{(0)}}}{1-\bar{\alpha}^{(t)}} = \frac{\sqrt{\alpha^{(t)}(1-\alpha^{(t-1)})\mathbf{x}^{(t)}+\sqrt{\alpha^{(t-1)}}\beta^{(t)}\frac{\mathbf{x}^{(t)}-\sqrt{1-\bar{\alpha}^{(t)}}\varepsilon}{\sqrt{\alpha^{(t)}}}}{1-\bar{\alpha}^{(t)}}}{\frac{1-\bar{\alpha}^{(t)}}{\sqrt{1-\bar{\alpha}^{(t)}}}\varepsilon}\right)$$

- What's its corresponding network?
- By definition: let Θ parametrize a network outputting x^(t-1) given x^(t)
 But the input x^(t) also resides in the output target
- DDPM: let Θ parametrize a *noise predictor* outputting arepsilon given $x^{(t)}$
 - Objective: $\operatorname{arg\,min}_{\Theta} \| \boldsymbol{\varepsilon} \boldsymbol{e}(\boldsymbol{x}^{(t)}, t; \Theta) \|^2$
 - Of U-Net [37] architecture
 - Shared between all t

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Training & Inference Algorithms

- One-step encoding during training time
- Muti-step inference (sampling), with each intermediate decoding step
 - *t*, *t* > 1, comes with extra noise $\sigma^{(t)}z$
 - Similar to output token sampling in GPT
 - Improves performance empirically

Algorithm 1 Training	Algorithm 2 Sampling
1: repeat 2: $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ 3: $t \sim \text{Uniform}(\{1, \dots, T\})$ 4: $\boldsymbol{\epsilon} \sim \mathcal{N}(0, \mathbf{I})$ 5: Take gradient descent step on $\nabla_{\boldsymbol{\theta}} \ \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\boldsymbol{\theta}}(\sqrt{\overline{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \overline{\alpha}_t}\boldsymbol{\epsilon}, t) \ ^2$ 6: until converged	1: $\mathbf{x}_T \sim \mathcal{N}(0, \mathbf{I})$ 2: for $t = T,, 1$ do 3: $\mathbf{z} \sim \mathcal{N}(0, \mathbf{I})$ if $t > 1$, else $\mathbf{z} = 0$ 4: $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \alpha_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$ 5: end for 6: return \mathbf{x}_0

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Results

• Sharp and coherent



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Conditioning & Scaling

- Stable Diffusion [36]: separately train 3 networks
 - Text/condition embedding: only needs text data
 - Diffusion: needs paired (text-image) data but works at *latent* (low dimensional) space
 - Image encoder/decoder: only needs image data
- Text embedding as extra input for denoising net
- Other models like DALL-E [33] also use similar strategies



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Results



• Even the smallest text-image training set (LAION [41, 40]) has >400M samples!

MS COCO [22] "only" has 328K images

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Why Do AE and VAE Give Blurry Images?

- Objective $\arg \max_{\Theta} \log P(\mathbb{X}|\Theta) = \arg \min_{\Theta} \sum_{n} \|\boldsymbol{x}^{(n)} \boldsymbol{a}^{(n,L)}\|^2$ does not panelize Gaussian pixel noises in $\boldsymbol{a}^{(i,L)}$
 - ${\ {\circ} \ }$ Root cause: assumption that $x\sim {\mathscr N}$







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 - $\bullet\,$ Root cause: assumption that $x\sim \mathcal{N}$



• Fix 1: maximizing the likelihood $P(X|\Theta)$ without assuming $x \sim \mathcal{N}$ • Flow-based methods, diffusion models

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- Objective $\arg \max_{\Theta} \log P(\mathbb{X}|\Theta) = \arg \min_{\Theta} \sum_{n} \|\boldsymbol{x}^{(n)} \boldsymbol{a}^{(n,L)}\|^2$ does not panelize Gaussian pixel noises in $\boldsymbol{a}^{(i,L)}$
 - $\bullet\,$ Root cause: assumption that $x\sim \mathscr{N}$



- \bullet Fix 1: maximizing the likelihood $P(\mathbb{X}|\Theta)$ without assuming $x\sim \mathscr{N}$
 - Flow-based methods, diffusion models
- Fix 2: maximizing the chance that $a^{(L)}$ is a true image from another NN point of view

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Network Design

• Generative adversarial networks (GAN) [8] consist of:



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Network Design

- Generative adversarial networks (GAN) [8] consist of:
- Generator g: to generate data points from random codes
 - No need for "encoder" since the task is data synthesis



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Network Design

- Generative adversarial networks (GAN) [8] consist of:
- Generator g: to generate data points from random codes
 - No need for "encoder" since the task is data synthesis
- **Discriminator** f: to separate generated points from real ones
 - Weights for x and \hat{x} are tied
 - A binary classifier with Sigmoid output unit $a^{(L)} = \hat{
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 - $P(y = true point | \mathbf{x}) \sim Bernoulli(\rho)$



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 - Weights for x and \hat{x} are tied
 - A binary classifier with Sigmoid output unit a^(L) = p̂ for P(y = true point | x) ~ Bernoulli(p)
- Goal: to train a g that tricks f into believing g(c) is real



• Given N real training points and N generated points:

 $\begin{aligned} &\arg\min_{\Theta_g}\max_{\Theta_f}\log \mathbf{P}(\mathbb{X} \mid \Theta_g, \Theta_f) \\ &=\arg\min_{\Theta_g}\max_{\Theta_f}\sum_n\log f(\boldsymbol{x}^{(n)}) + \sum_m\log(1 - f(g(\boldsymbol{c}^{(m)}))) \end{aligned}$



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$$\arg \min_{\Theta_g} \max_{\Theta_f} \log P(\mathbb{X} | \Theta_g, \Theta_f)$$

= $\arg \min_{\Theta_g} \max_{\Theta_f} \sum_n \log f(\mathbf{x}^{(n)}) + \sum_m \log(1 - f(g(\mathbf{c}^{(m)})))$
= $\arg \min_{\Theta_g} \max_{\Theta_f} \sum_{n=1}^N \log \hat{\boldsymbol{\rho}}^{(n)} + \sum_{m=1}^N \log(1 - \hat{\boldsymbol{\rho}}^{(m)})$

• Recall that f maximizes the log likelihood $\log P(\mathbb{X} | \Theta) \propto \sum_{n} \log P(y^{(n)} | \boldsymbol{x}^{(n)}, \Theta) = \sum_{n} \log \left[(\hat{\boldsymbol{\rho}}^{(n)})^{y^{(n)}} (1 - \hat{\boldsymbol{\rho}}^{(n)})^{(1-y^{(n)})} \right]$



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Inner max first, then outer min



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- Inner max first, then outer min
- $\hat{
 ho}^{(n)}$ depends on $\Theta_{\!f}$ only
- $\hat{oldsymbol{
 ho}}^{(m)}$ depends on both $\Theta_{\!f}$ and $\Theta_{\!g}$



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$$\arg\min_{\Theta_g} \max_{\Theta_f} \sum_n \log f(\boldsymbol{x}^{(n)}) + \sum_m \log(1 - f(g(\boldsymbol{c}^{(m)})))$$

- Initialize Θ_g for g and Θ_f for f
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 - Why limiting the steps (K) when updating Θ_f ?
 - ${}_{\odot}$ f may overfit data and give very different values once g is updated
 - Limiting K so to prevent g from being updated for "wrong" target

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Results

• Domain-specific architecture, e.g., DC-GAN [30]



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GANs Are Hard to Train!

- Tips for Training Stable GANs
- Keep Calm and train a GAN. Pitfalls and Tips...
- 10 Lessons I Learned Training GANs for one Year
- GAN hacks on GitHub

Outline

- 1 Unsupervised Learning
 - Text Models
 - Image Models
- 2 ChatGPT
- Autoencoders (AE)
 Manifold Learning*
- 4 Variational Autoencoders (VAE)
- 5 Flow-based Models
- 6 Diffusion Models



- Basic Architecture
- Challenges
- More GANs

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• The GAN training may *not* converge

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• The goal of GAN is to find a saddle point

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- $\bullet\,$ The updated $\Theta_{\!f}$ and $\Theta_{\!g}$ may cancel each other's progress
- Requires human monitoring and termination

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Mode Collapsing

- Even worse: mode collapsing
 - g may oscillate from generating one kind of points to generating another kind of points



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• When K is small, alternate SGD does not distinguish between $\min_{\Theta_g} \max_{\Theta_f}$ and $\max_{\Theta_f} \min_{\Theta_g}$

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• $\max_{\Theta_f} \min_{\Theta_g}$?

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$$\arg\min_{\Theta_g} \max_{\Theta_f} \sum_n \log f(\boldsymbol{x}^{(n)}) + \sum_m \log(1 - f(g(\boldsymbol{c}^{(m)})))$$

max_{Of}min_{Og}? g is encouraged to map every code to the "mode" that f believes is most likely to be real

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- Minibatch discrimination [39]
 - In $\max_{\Theta_f} \min_{\Theta_g}$ case, g collapses because $\nabla_{\Theta_f} C$ are computed independently for each point
 - Why not augment each $x^{(n)}/\hat{x}^{(n)}$ with batch features?

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 - If g collapses, f can tell this from batch features and reject fake points
 - Now, g needs to generate dissimilar points to fool f

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• Unrolled GANs [24]: to back-propagate through several max steps when computing $\nabla_{\Theta_g} C$



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$$\arg\min_{\Theta_g} \max_{\Theta_f} \sum_n \log f(\boldsymbol{x}^{(n)}) + \sum_m \log(1 - f(g(\boldsymbol{c}^{(m)})))$$

- Alternate SGD:
 - $\Theta_f \leftarrow \Theta_f + \eta \nabla_{\Theta_f} [\sum_n \log f(\mathbf{x}^{(n)}) + \sum_m \log(1 f(g(\mathbf{c}^{(m)})))]$ for K times
 - $\Theta_g \leftarrow \Theta_g \eta \nabla_{\Theta_g} [\sum_m \log(1 f(g(\boldsymbol{c}^{(m)})))]$

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Solution: Wasserstein GAN [1]

- Let f be a regressor *without* the sigmoid output layer
- Cost function:

$$\arg\min_{\Theta_g} \max_{\Theta_f} \sum_n f(\boldsymbol{x}^{(n)}) - \sum_m f(g(\boldsymbol{c}^{(m)}))$$

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GANs from Information Theory Perspective

• Review the Information Theory first!

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- $\bullet\,$ Let $\mathbf{P}_{\mathsf{data}}$ / \mathbf{P}_g be distribution of \mathbf{x} / $\hat{\mathbf{x}} = g(\mathbf{c})$
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- GAN: $\arg\min_{\Theta_g} \max_{\Theta_f} \sum_n \log f(\boldsymbol{x}^{(n)}) + \sum_m \log(1 f(g(\boldsymbol{c}^{(m)})))$
- Actually, the max term measures Jensen-Shannon divergence (a.k.a. symmetric KL divergence):

$$\mathbf{D}_{\mathsf{JS}}(\mathbf{P}_{\mathsf{data}} \| \mathbf{P}_g) = \frac{1}{2} \mathbf{D}_{\mathsf{KL}}(\mathbf{P}_{\mathsf{data}} \| \mathbf{Q}) + \frac{1}{2} \mathbf{D}_{\mathsf{KL}}(\mathbf{P}_g \| \mathbf{Q}), \text{ where } \mathbf{Q} = \frac{1}{2} (\mathbf{P}_g + \mathbf{P}_{\mathsf{data}})$$

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$$C^* = \max_{\Theta_f} \sum_{n} \log f(\boldsymbol{x}^{(n)}) + \sum_{m} \log(1 - f(g(\boldsymbol{c}^{(m)})))$$

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$$\max_{\Theta_f} \int_{\mathbf{x}} P_{\mathsf{data}}(\mathbf{x}) \log f(\mathbf{x}) d\mathbf{x} + \int_{\mathbf{x}} P_g(\mathbf{x}) \log(1 - f(\mathbf{x})) d\mathbf{x}$$

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= $\max_{\Theta_f} \int_{\mathbf{x}} [P_{\mathsf{data}}(\mathbf{x}) \log f(\mathbf{x}) + P_g(\mathbf{x}) \log(1 - f(\mathbf{x}))] d\mathbf{x}$

• Given a fixed g, we have

$$C^* = \max_{\Theta_f} \sum_n \log f(\mathbf{x}^{(n)}) + \sum_m \log(1 - f(g(\mathbf{c}^{(m)})))$$

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 $\approx \max_{\Theta_f} \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_{\mathsf{data}}} [\log f(\mathbf{x})] + \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_g} [\log(1 - f(\mathbf{x}))]$
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• To have C^* , we can find f maximizing

$$\mathbf{P}_{\mathsf{data}}(\boldsymbol{x})\log f(\boldsymbol{x}) + \mathbf{P}_g(\boldsymbol{x})\log(1-f(\boldsymbol{x}))$$

for each x

• Assuming that f has infinite capacity

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• Given P_{data} , P_g , and x, what is the f(x) that maximizes

$$P_{data}(\boldsymbol{x}) \log f(\boldsymbol{x}) + P_g(\boldsymbol{x}) \log(1 - f(\boldsymbol{x}))?$$

•
$$f^*(\mathbf{x}) = \frac{P_{data}(\mathbf{x})}{P_{data}(\mathbf{x}) + P_g(\mathbf{x})} \in [0, 1]$$
 [Proof]
• That is,

$$C^* = \max_{\Theta_f} \int_{\mathbf{x}} [P_{\mathsf{data}}(\mathbf{x}) \log f(\mathbf{x}) + P_g(\mathbf{x}) \log(1 - f(\mathbf{x}))] d\mathbf{x}$$

• Given P_{data} , P_g , and \boldsymbol{x} , what is the $f(\boldsymbol{x})$ that maximizes

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= $\int_{\mathbf{x}} P_{\mathsf{data}}(\mathbf{x}) \log \frac{P_{\mathsf{data}}(\mathbf{x})}{P_{\mathsf{data}}(\mathbf{x}) + P_g(\mathbf{x})} d\mathbf{x}$
+ $\int_{\mathbf{x}} P_g(\mathbf{x}) \log(\frac{P_g(\mathbf{x})}{P_{\mathsf{data}}(\mathbf{x}) + P_g(\mathbf{x})}) d\mathbf{x}$

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= $-2\log 2 + \int_{\mathbf{x}} P_{\mathsf{data}}(\mathbf{x}) \log \frac{P_{\mathsf{data}}(\mathbf{x})}{(P_{\mathsf{data}}(\mathbf{x}) + P_g(\mathbf{x}))/2} d\mathbf{x}$
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$$= -2\log 2 + 2D_{\mathsf{JS}}(\mathsf{P}_{\mathsf{data}} \| \mathsf{P}_g)$$

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• Cost function of GAN:

 $\begin{aligned} \arg\min_{\Theta_g} \max_{\Theta_f} \sum_n \log f(\boldsymbol{x}^{(n)}) + \sum_m \log(1 - f(g(\boldsymbol{c}^{(m)}))) \\ &= \arg\min_{\Theta_g} -2\log 2 + 2D_{\mathsf{JS}}(\mathsf{P}_{\mathsf{data}} \| \mathsf{P}_g) \end{aligned}$

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 \bullet However, no mater how g changes, ${\rm D}_{\rm JS}({\rm P}_{\rm data}\|{\rm P}_g)$ remains high during the GAN training process



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• There's something wrong with the design of the inner max problem!

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- GAN: $\arg \min_{\Theta_g} D_{\mathsf{JS}}(\mathbf{P}_{\mathsf{data}} \| \mathbf{P}_g)$
- $0 \le D_{\text{JS}}(P_{\text{data}} \| P_g) \le \log 2 \approx 0.69$



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• Suppose $P_g(\mathbf{x}) \neq 0 \Leftrightarrow P_{\mathsf{data}}(\mathbf{x}) = 0$ and $P_g(\mathbf{x}) = 0 \Leftrightarrow P_{\mathsf{data}}(\mathbf{x}) \neq 0$, we have

$$\mathbf{D}_{\mathsf{JS}}(\mathbf{P}_g \| \mathbf{P}_{\mathsf{data}}) = \frac{1}{2} \mathbf{D}_{\mathsf{KL}}(\mathbf{P}_g \| \frac{\mathbf{P}_g + \mathbf{P}_{\mathsf{data}}}{2}) + \frac{1}{2} \mathbf{D}_{\mathsf{KL}}(\mathbf{P}_{\mathsf{data}} \| \frac{\mathbf{P}_g + \mathbf{P}_{\mathsf{data}}}{2})$$

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Generator iterations

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• Are P_g and P_{data} really disjointed during the GAN training? Shan-Hung Wu (CS, NTHU) Unsupervised Learning & Generative AI Machine Learning

Disjoining \mathbf{P}_g and \mathbf{P}_{data}

- $\bullet\,$ In a high dimensional space, ${\bf x}$ and $g({\bf z})$ may resides in low dimensional manifolds
 - $\bullet~P_g$ and P_{data} may have values only on the manifolds



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- $\bullet~P_g$ and P_{data} can be very different initially during GAN training
- ${\, \bullet \, }$ The intersections where ${\rm P}_g({\it x}) \neq 0$ and ${\rm P}_{\sf data}({\it x}) \neq 0$ can be neglected
 - $P_g(\mathbf{x}) \neq 0 \Leftrightarrow P_{\mathsf{data}}(\mathbf{x}) = 0$ and $P_g(\mathbf{x}) = 0 \Leftrightarrow P_{\mathsf{data}}(\mathbf{x}) \neq 0$ almost surely
 - Maximum JS divergence at all time

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• GAN: $\arg \min_{\Theta_g} D_{\mathsf{JS}}(P_{\mathsf{data}} \| P_g)$

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• Wasserstein (or earth-mover) distance:

$$\begin{split} \mathsf{W}(\mathsf{P}_{\mathsf{data}},\mathsf{P}_g) &= \inf_{\mathsf{Q}\in \Gamma(\mathsf{P}_{\mathsf{data}},\mathsf{P}_g)} \mathsf{E}_{(\mathbf{x},\hat{\mathbf{x}})\sim \mathsf{Q}}[\|\mathbf{x}-\hat{\mathbf{x}}\|] \\ &= \inf_{\mathsf{Q}\in \Gamma(\mathsf{P}_{\mathsf{data}},\mathsf{P}_g)} \int_{(\mathbf{x},\hat{\mathbf{x}})} \mathsf{Q}(\mathbf{x},\hat{\mathbf{x}}) \|\mathbf{x}-\hat{\mathbf{x}}\| d(\mathbf{x},\hat{\mathbf{x}}) \end{split}$$



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- Intuitively, the minimal "cost" to change P_{data} into P_g
- W(P_{data}, P_g) measures the "divergence" between P_g and P_{data} even when they are disjointed



Wasserstein GAN I

• W-GAN: $\arg \min_{\Theta_g} W(P_{data}, P_g)$ • $W(P_{data}, P_g) = \inf_{Q \in \Gamma(P_{data}, P_g)} E_{(\mathbf{x}, \hat{\mathbf{x}}) \sim Q}[\|\mathbf{x} - \hat{\mathbf{x}}\|]$

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- $\bullet~$ Unfortunately, $W(P_{\mathsf{data}},P_g)$ is hard to solve directly

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Wasserstein GAN II

Theorem

Consider f's that are Lipschitz continuous with constant 1, i.e.,

$$|f(\boldsymbol{x}) - f(\hat{\boldsymbol{x}})| \le 1 \cdot ||\boldsymbol{x} - \hat{\boldsymbol{x}}||, \forall \boldsymbol{x}, \hat{\boldsymbol{x}},$$

we have ^a

$$W(P_{\mathsf{data}}, P_g) = \sup_f E_{\mathbf{x} \sim P_{\mathsf{data}}}[f(\mathbf{x})] - E_{\mathbf{x} \sim P_g}[f(\mathbf{x})]$$
Wasserstein GAN II

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^ahttps://vincentherrmann.github.io/blog/wasserstein/



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• W-GAN [1]: $\arg \min_{\Theta_g} \max_{\Theta_f} E_{\mathbf{x} \sim P_{\mathsf{data}}}[f(\mathbf{x})] - E_{\mathbf{x} \sim P_g}[f(\mathbf{x})]$ Shan-Hung Wu (CS, NTHU) Unsupervised Learning & Generative AI Machine

Alternate SGD for W-GAN

$$\arg\min_{\Theta_g} \max_{\Theta_f} \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_{\mathsf{data}}}[f(\mathbf{x})] - \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_g}[f(\mathbf{x})] \\= \arg\min_{\Theta_g} \max_{\Theta_f} \sum_{n} f(\mathbf{x}^{(n)}) - \sum_{m} f(g(\mathbf{c}^{(m)}))$$

• f a regressor **without** the sigmoid output layer

Alternate SGD for W-GAN

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- f a regressor *without* the sigmoid output layer
- Initialize Θ_g for g and Θ_f for f
- At each SGD step/iteration:
- **1** Repeat K times (with fixed Θ_g):
 - **1** Sample N real points $\{\mathbf{x}^{(n)}\}_n$ from X and N codes from $\mathbf{c} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
 - 2 $\Theta_f \leftarrow \Theta_f + \eta \operatorname{clip}(\nabla_{\Theta_f}[\sum_n f(\boldsymbol{x}^{(n)}) \sum_m f(g(\boldsymbol{c}^{(m)}))])$
- **2** Execute once (with fixed Θ_f):
 - **1** Sample N codes from $\mathbf{c} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$

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Why Gradient Clipping?

• Update rule for Θ_f :

$$\Theta_f \leftarrow \Theta_f + \eta \operatorname{clip}(\nabla_{\Theta_f}[\sum_n f(\boldsymbol{x}^{(n)}) - \sum_m f(g(\boldsymbol{c}^{(m)}))])$$

- Gradient clipping: $\forall w \in \Theta_f$, $clip(w) = \max(\min(w, \tau), -\tau)$ for some threshold $\tau > 0$
- Why?

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- In W-GAN, we have :

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only if f is 1-Lipschitz continuous

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only if f is 1-Lipschitz continuous

• Heuristics for making f 1-Lipchitz

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Advantages of W-GAN

- "Corrects" the inner max problem
 - Wasserstein distance guides g even when P_g and P_{data} "disjointed"
 - Training less sensitive to K (balance between g and f)
- The max value can be used as a "stop" indicator
- $\bullet~f$ a regressor, avoids vanishing gradients for g



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Improved W-GAN I

 $\, \bullet \,$ In practice, W-GAN training converges slowly and is unstable to $\, \tau \,$

Improved W-GAN I

- $\circ\,$ In practice, W-GAN training converges slowly and is unstable to au
- W-GAN use a small au to make f 1-Lipschitz continuous
- \bullet However, too small a τ severely limits the capacity of f such it cannot actually maximize

$$\max_{\Theta_f} \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_{\mathsf{data}}}[f(\mathbf{x})] - \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_g}[f(\mathbf{x})]$$

 $\bullet~g$ is not updated for minimizing $W(P_{\mathsf{data}},P_g)$

Improved W-GAN I

- $\,$ $\,$ In practice, W-GAN training converges slowly and is unstable to $\,\tau$
- W-GAN use a small au to make f 1-Lipschitz continuous
- \bullet However, too small a τ severely limits the capacity of f such it cannot actually maximize

$$\max_{\Theta_{f}} \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_{\mathsf{data}}}[f(\mathbf{x})] - \mathbf{E}_{\mathbf{x} \sim \mathbf{P}_{g}}[f(\mathbf{x})]$$

- g is not updated for minimizing $W(P_{data}, P_g)$
- Distribution of weight values of f ($\tau = 0.01$):



• Exploding and vanishing gradients

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Improved W-GAN II

- If f is 1-Lipschitz, then $\|\nabla \! f(\pmb{x})\| \leq 1$ for all \pmb{x}
- Why not just panelize $\|\nabla f(\mathbf{x})\| > 1$ for all \mathbf{x} ?
- Cost function:

$$\begin{aligned} \arg\min_{\Theta_g} \max_{\Theta_f} \mathbb{E}_{\mathbf{x} \sim \mathbf{P}_{\mathsf{data}}}[f(\mathbf{x})] - \mathbb{E}_{\mathbf{x} \sim \mathbf{P}_g}[f(\mathbf{x})] \\ -\lambda \mathbb{E}_{\mathbf{x} \sim \mathbf{P}_{\mathsf{penalty}}}[\max(0, \|\nabla f(\mathbf{x})\| - 1)] \end{aligned}$$

Improved W-GAN II

- If f is 1-Lipschitz, then $\|\nabla \! f(\pmb{x})\| \leq 1$ for all \pmb{x}
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• $P_{penalty}$?



Improved W-GAN II

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• $P_{penalty}$?



W-GAN-GP [9]:

$$\arg\min_{\Theta_g} \max_{\Theta_f} \sum_n f(\boldsymbol{x}^{(n)}) - \sum_m f(g(\boldsymbol{c}^{(m)})) - \lambda \sum_p (\|\nabla f(\boldsymbol{x}^{(p)})\| - 1)^2$$

• The larger $f(\pmb{x}^{(p)})$ the better (subject to $\|\nabla\!f(\pmb{x}^{(p)})\|\leq 1)$

Faster convergence

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Results





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• Large images generated by GANs usually lack global coherency

Counting



Perspective



Shape



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• Large images generated by GANs usually lack global coherency

Counting



Perspective



Shape



- A CNN, when used as *f*, detects *existence* of patterns more than their *relative positions*
 - ${\scriptstyle \circ}$ f loses track of the position of a pattern after several pooling layers
 - $\bullet\,$ Relative position of patterns in $\mathbb X$ may change due to different view angels
- Solutions?

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• Large images generated by GANs usually lack global coherency

Counting



Perspective



Shape



- A CNN, when used as *f*, detects *existence* of patterns more than their *relative positions*
 - ${\scriptstyle \circ}$ f loses track of the position of a pattern after several pooling layers
 - $\bullet\,$ Relative position of patterns in $\mathbb X$ may change due to different view angels
- Solutions? A better *f*, such as the CapsuleNet [38]?

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Progressive Growing of GANs [14]



Incrementally adds new layers in sequential GAN trainings

- Convolution + upsampling for g each time
- Convolution + downpooling for f each time
- \bullet Real images are downscaled to match the current resolution of g

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Progressive Growing of GANs [14]



Incrementally adds new layers in sequential GAN trainings

- Convolution + upsampling for g each time
- Convolution + downpooling for f each time
- \bullet Real images are downscaled to match the current resolution of g
- Goal: to let new layers add details without ruining the context

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Transition when Adding a New Layer



- Gradually increases α
 - New convolution layer in g/f learns to generate/detect details first
 - Then learns the "context"

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Results



- Minibatch discrimination [39] + W-GAN-GP [9] + progressive growing [14] + other tricks
- $2 \sim 6$ times faster

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Outline

- 1 Unsupervised Learning
 - Text Models
 - Image Models
- 2 ChatGPT
- Autoencoders (AE)
 Manifold Learning*
- 4 Variational Autoencoders (VAE)
- 5 Flow-based Models
- 6 Diffusion Models

⑦ Generative Adversarial Networks*

- Basic Architecture
- Challenges
- More GANs

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Code Space Arithmetics

• DC-GAN [30] can learn to use codes in meaningful ways:



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Code Space Arithmetics

• DC-GAN [30] can learn to use codes in meaningful ways:



• Finding codes for images with constraints [50, 3] • Demo 1 • Demo 2

$$\arg\min_{\boldsymbol{c}} \|mask(g(\boldsymbol{c})) - \text{constraint}\|_F$$

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Conditional GAN I

• Text to image synthesis [34]: $\mathbb{X} = \{(\mathbf{x}^{(n)}, \phi^{(n)})\}_n$

"This bird is completely red with black wings and pointy beak."



• How?

Conditional GAN I

• Text to image synthesis [34]: $\mathbb{X} = \{(\mathbf{x}^{(n)}, \phi^{(n)})\}_n$

"This bird is completely red with black wings and pointy beak."



• How?



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Conditional GAN II

Pitfall: g and f can choose to ignore the condition \$\phi\$ altogether
Solution?



Conditional GAN II

- $\bullet\,$ Pitfall: g and f can choose to ignore the condition $\phi\,$ altogether
- Solution? Conditioned labeling

$$\begin{split} & (\pmb{x}^{(n)}, \pmb{\phi}^{(n)}) \Rightarrow \mathsf{true} \\ & (\pmb{x}^{(n)}, \pmb{\phi}') \Rightarrow \mathsf{false}, \forall \pmb{\phi}' \neq \pmb{\phi}^{(n)} \\ & (\hat{\pmb{x}}^{(m)}, \pmb{\phi}^{(m)}) \Rightarrow \mathsf{false} \end{split}$$



Super Resolution [18]



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Super Resolution [18]

- $\bullet \ g: \mathsf{low} \ \mathsf{res} \ \mathsf{img} \to \mathsf{high} \ \mathsf{res} \ \mathsf{img}$
 - Training: c's are downscaled images





Super Resolution [18]

 $\bullet \ g: \mathsf{low} \ \mathsf{res} \ \mathsf{img} \to \mathsf{high} \ \mathsf{res} \ \mathsf{img}$

- Training: c's are downscaled images
- No "creativity," f acts as a better lose metric





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Image-to-Image Translation [13] I

- Given an image x_{src} in source domain, generate image(s) x_{target} in target domain
 - $x_{
 m src}$ and $x_{
 m target}$ are semantically aligned



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Image-to-Image Translation [13] II

- Based on conditional GAN:
 - $\boldsymbol{c} = \boldsymbol{x}_{src}; \ \boldsymbol{g}(\boldsymbol{c}) = \boldsymbol{x}_{target}$
 - Conditioned labels
 - Uses dropout layers to create diversity (if needed)



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Image-to-Image Translation [13] II

• Based on conditional GAN:

•
$$c = x_{src}; g(c) = x_{target}$$

- Conditioned labels
- Uses dropout layers to create diversity (if needed)

• Requires *paired* examples $\mathbb{X} = \{(\mathbf{x}_{src}^{(n)}, \mathbf{x}_{target}^{(n)})\}_n$



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Unpaired Image-to-Image Translation I

• What if the images in different domains are *unpaired*?

•
$$\mathbb{X} = \{ \boldsymbol{x}_{\mathsf{src}}^{(n)} \}_n \cup \{ \boldsymbol{x}_{\mathsf{target}}^{(n)} \}_n$$



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Unpaired Image-to-Image Translation II

• Cycle GAN [51]: to train two generators $g_{src2target}$ and $g_{target2src}$ simultaneously in two GANs



Unpaired Image-to-Image Translation II

- Cycle GAN [51]: to train two generators $g_{\rm src2target}$ and $g_{\rm target2src}$ simultaneously in two GANs
- Add a loss term $\sum_{n} \| \mathbf{x}_{src}^{(n)} g_{target2src}(g_{src2target}(\mathbf{x}_{src}^{(n)})) \|_{F}$ and $\sum_{n} \| \mathbf{x}_{target}^{(n)} g_{src2target}(g_{target2src}(\mathbf{x}_{target}^{(n)})) \|_{F}$ for $g_{src2target}$ and $g_{target2src}$



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• Ideal: $g_{src2target}$ and $g_{target2src}$ learns to translate images

- $\bullet\,$ Ideal: $g_{\rm src2target}$ and $g_{\rm target2src}$ learns to translate images
- Reality: $g_{src2target}$ and $g_{target2src}$ learns to hide inoformation [6]





- $\bullet\,$ Ideal: $g_{\rm src2target}$ and $g_{\rm target2src}$ learns to translate images
- Reality: $g_{src2target}$ and $g_{target2src}$ learns to hide inoformation [6]



• Unsupervised DNN models, including GANs, may not work as one may expect quality?

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