Web Security and Auth

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- Security risks of web applications
 - Injection, *broken authentication*, XSS, CSRF, etc.
 - <u>Checklist of 23 Node.js security best practices</u>
- Auth: Authentication, authorization, and session management
 - HTTP Basic auth
 - HTTP Digest auth
 - Cookies for stateful sessions
 - Bearer tokens for stateless sessions
- Single Sign On (SSO)

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Authentication vs. Authorization

Authentication: the process to verify you are who you said

 Authorization: the process to decide if you have permission to access a resource





Session Management

• The process of securely handling multiple requests to a server from a single client (user)



Were to Store Session States?

- Server
 - Stateful sessions
 - Server processes requests based on the states
- Client
 - Stateless sessions
 - Server processes requests based on their content

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Which one should I choose?

Evaluation Criteria

- Complexity
- Reliance on HTTPS
- Reliance on CSRF protection
- Replay and integrity protection
- Session management

• User cases & tips

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How It Works

A client attaches clear text password to each request:

// Request from client
Authorization: Basic base64(username:password)

• Seriously?

Evaluation

- Complexity: Dead simple; tons of libraries
- Reliance on HTTPS: Yes
- Reliance on CSRF protection: Yes
- Replay and integrity protection: Relies on TLS
- Session management: Poor

Logout is complicated

• Tips: always use Basic Auth with HTTPS

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HTTP Digest Auth

- Goal: not to rely on HTTPS/TLS anymore
- Idea: server challenges client

No password in every request

Not widely adopted due to complexity!

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How It Works

```
// Login response from server
Set-Cookie: sessionId=...;
    Domain=.app.com;
    Secure; SameSite; HttpOnly
```

// Subsequent requests from client
Cookie: sessionId=...

- <u>Cookies</u> are managed by browser
 - Sent to server in every subsequent request

Stateful Sessions



Evaluation

- Complexity: simple; tons of libraries
- Reliance on HTTPS: Yes
 - Set the Secure flag
- Reliance on CSRF protection: Yes
 Set the SameSite flag
- Replay and integrity protection: Relies on TLS
- Session management: Good
- Tips: Set the HttpOnly flag to prevent XSS attacks from stealing it

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How It Works

```
// Login response from server
{
   token: e2ZahC5b // JWT token
}
// Subsequent request from client
Authorization: Bearer e2ZahC5b // added by JS
```

A <u>JWT</u> token is *self-descriping* and *immutable* – Includes user ID, expiration date, etc.

(uid, expdate, sha256(uid, expdate, secret))

Sateless Sessions



Evaluation

- Complexity: simple with aid from libraries
- Reliance on HTTPS: Yes
- Reliance on CSRF protection: No
- Replay and integrity protection: Relies on TLS
- Session management: Limited
- Tips:
 - Use <u>access and refresh</u> tokens
 - Do *not* save tokens in local or session storage

Tips



- Secure \rightarrow No token stealing
- HttpOnly \rightarrow No XSS
- SameSite → No CSRF

Statefull or Sateless?

- Stateless: more scalable, but simpler lifecycle
 - Good for single-page sites, APIs, or mobile apps



More Authentication Schemes

- For server-to-server communications
 - Based on symmetric/asymmetric key cryptography
- Signature Schemes
 - Idea: to digitally sign every request to prevent request tempering
 - Used by AWS
- TLS Client Certificates
 - Idea: to use TLS certificate to authenticate each other

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Signgle Sign-On (SSO)

Sign in	
L Username	
Password	
Sign in	
Remember me	Forgot Password?
o	r
Login with your social media account	
f Facebook У Twitter G Google	

Open ID Connect (OIDC) vs. OAuth





• Authentication

• Authorization



