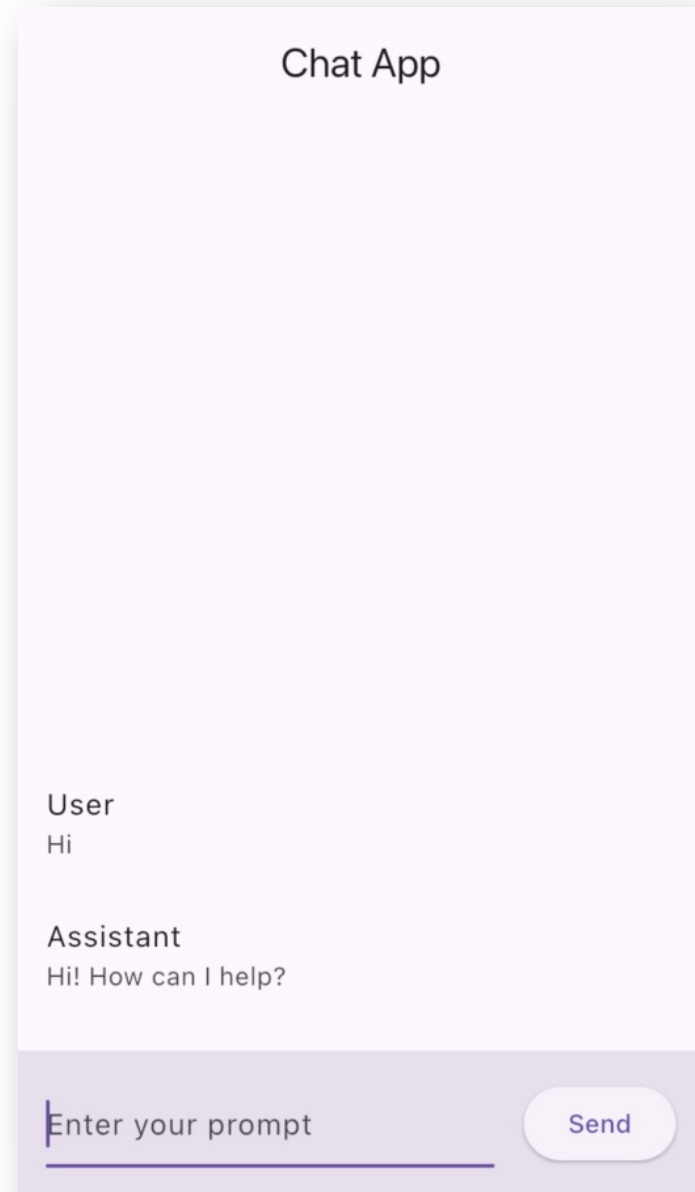


# AI & Agents

Shan-Hung Wu  
CS, NTHU

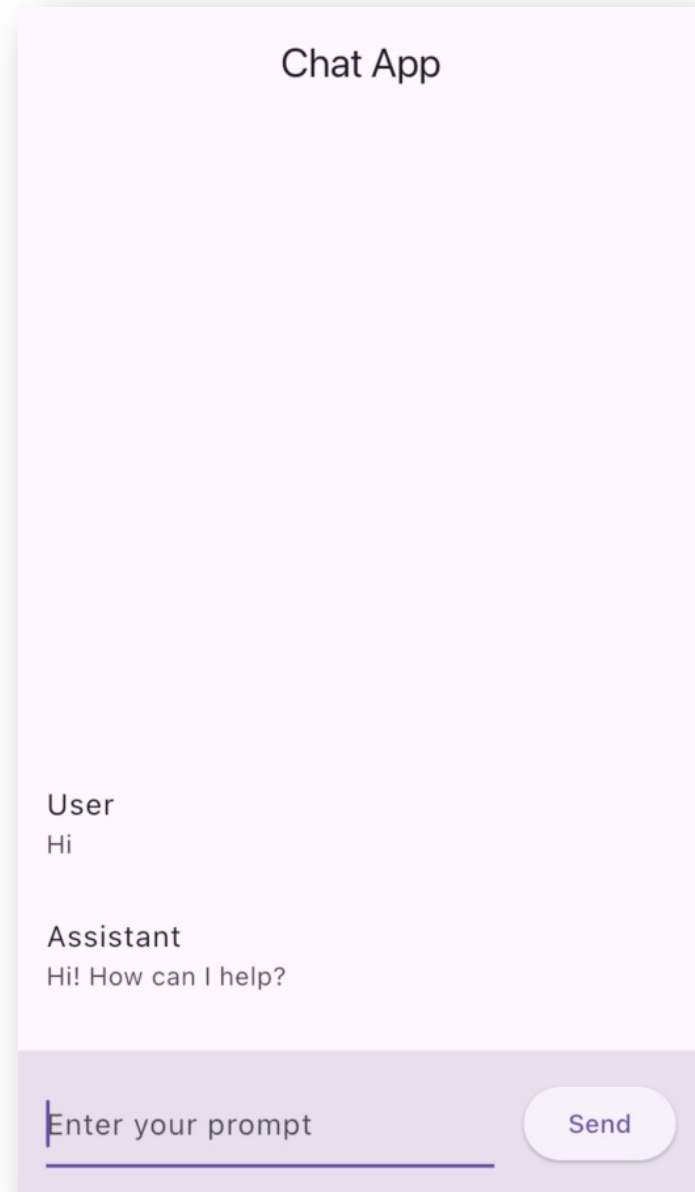
# Today's Topics

- AI & Machine Learning
- Deep Learning & LLMs
- Demo: Chat Bot & Context
- Agents & Context Engineering
- Your Term Project



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# Artificial Intelligence

- AI: systems that perform tasks usually associated with human intelligence
  - Image recognition
  - Spam detection
  - Voice assistants
  - Route planning
  - ...

# Machine Learning

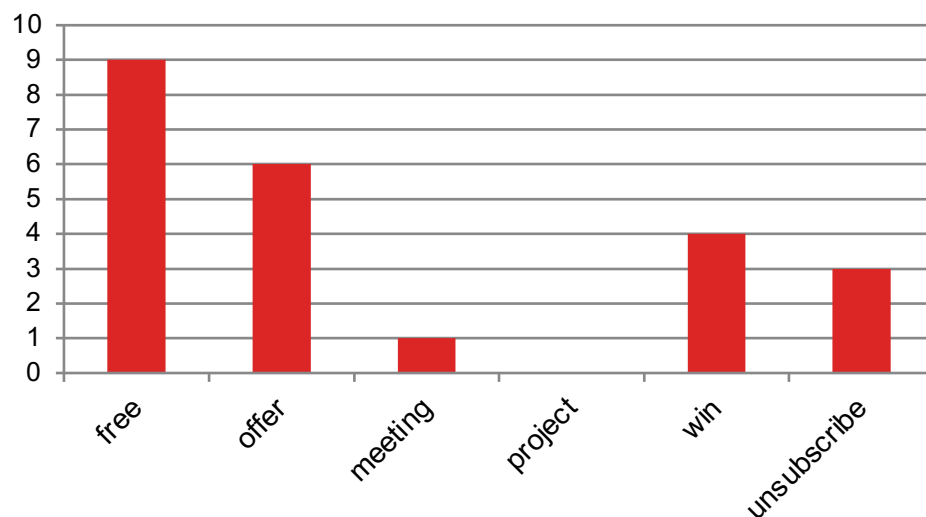
- A branch of AI that acquires intelligence by learning a ***model*** from ***data***
- In particular, ***supervised learning*** aims to get a ***prediction function***, e.g.

$$f(x; w) = w_1x_1 + w_2x_2 + w_0 = y$$

- $x$  = input vectors (features)
  - $y$  = output / prediction
  - $w$  = ***weights*** trained by data
- Training data has many sample pairs  $(x,y)$ 
    - $y$  in a sample pair is called ***supervision***

# Features in $x$

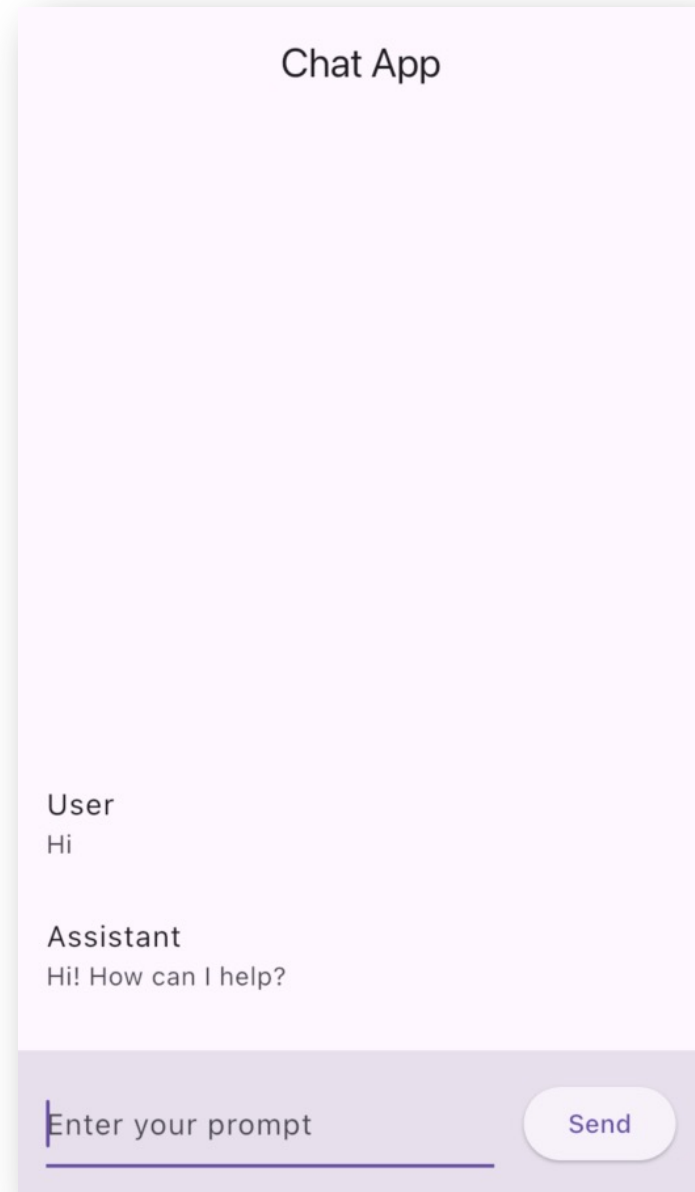
- A *feature* is one measurable property of the input
- Example from Spam Detection:
  - $x$  could count how often certain words appear in one email



- $x = [9, 6, 1, 0, 4, 3, \dots]$  with dimension = dictionary size
- Classical ML requires humans to design features

# Today's Topics

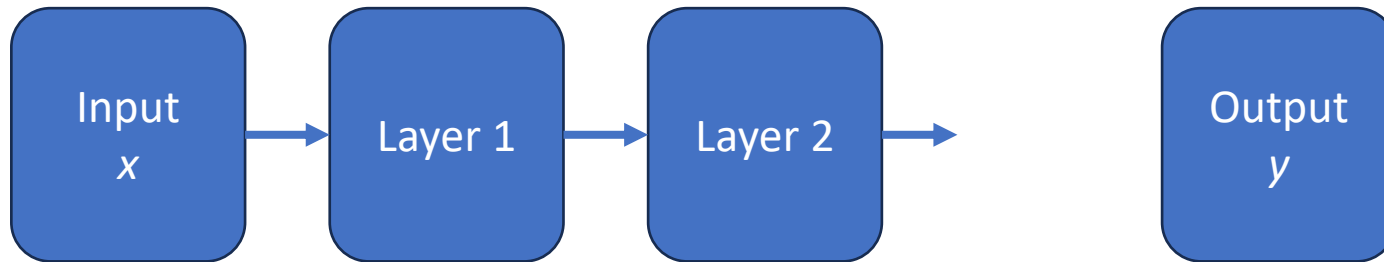
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# Deep Learning

- Learns a prediction function with many layers:

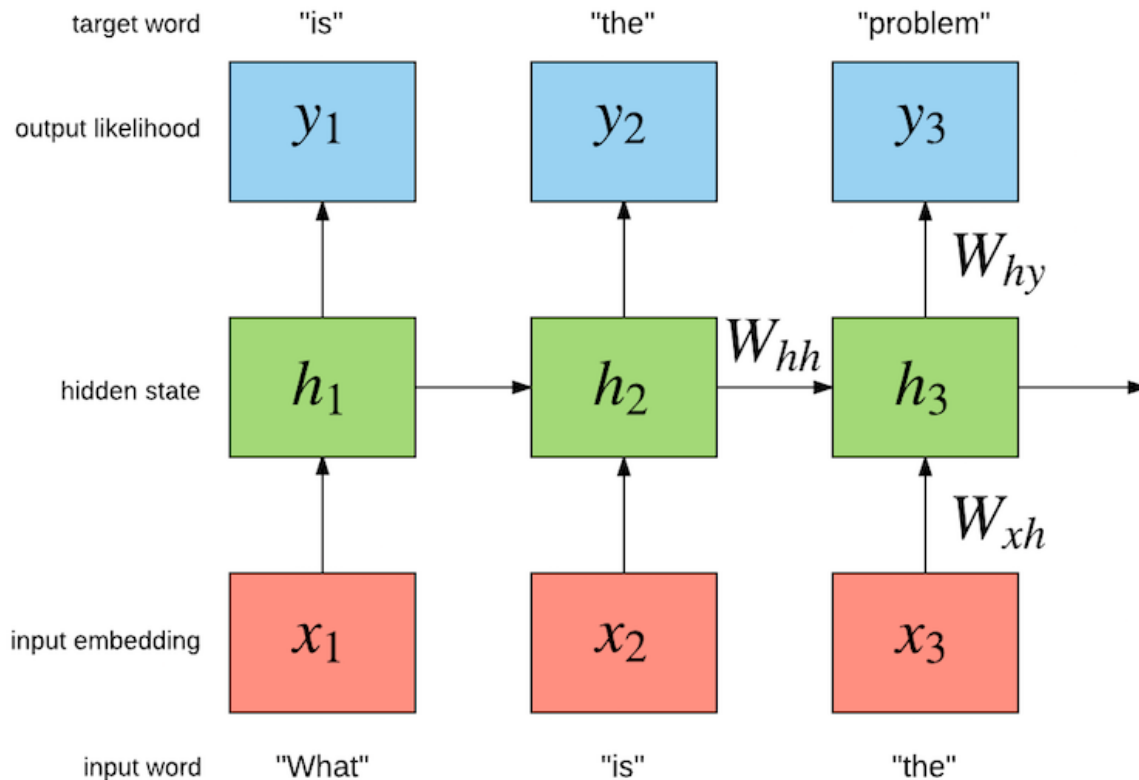
$$f_L(\dots f_2(f_1(x; w_1); w_2) \dots; w_L) = y$$



- Why?
  - **Automatic** feature extraction (*representation learning*)
- Good for images, audio, and language
- But training can be data- and compute-intensive

# Generative AI & LLMs

- Gen-AI: a model that can output ***non-exhaustive y***
  - E.g., image/video generators, LLMs
- (Large) Language model:



- Trained by large, ***unsupervised*** data  $\{x\}$  without sample  $y$

# From LLMs to Chat Bots

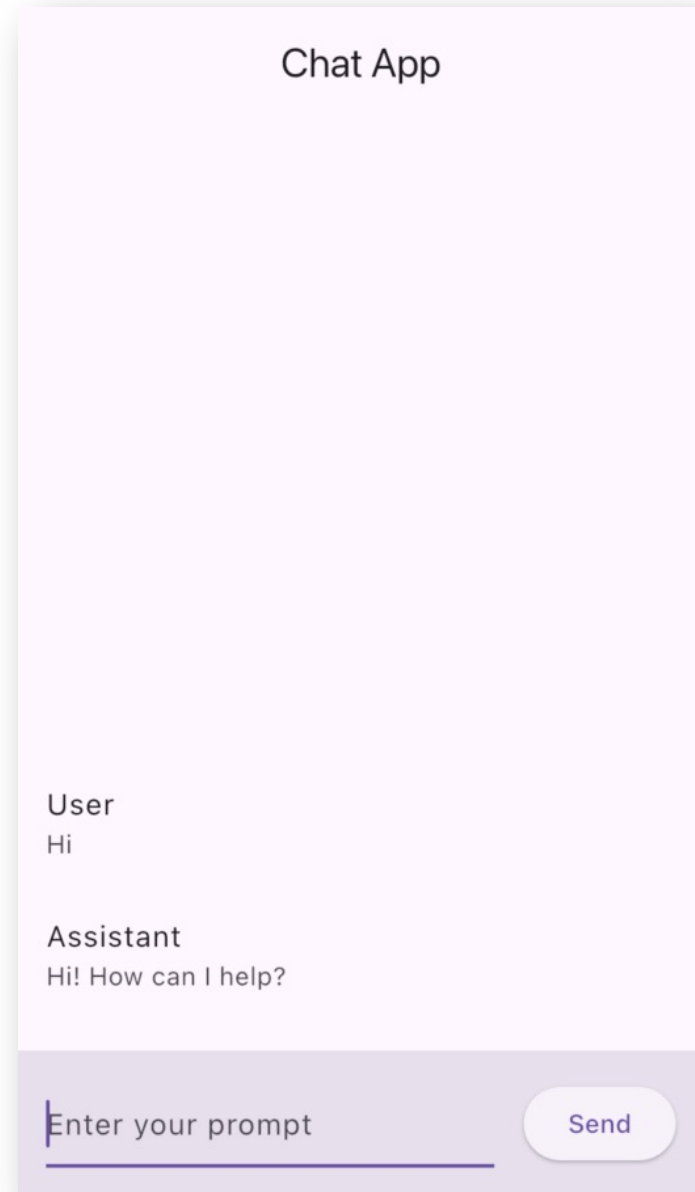
- By default, an LLM outputs:

$$P(\text{token}_t \mid \text{token}_1, \text{token}_2, \dots, \text{token}_{t-1})$$

- Not ideal for chat and problem solving
- **Alignment** process letting LLM learn from:
  1. Large text corpus (unsupervised)
  2. Few, high-quality sample  $(x, y)$  sequences for useful tasks
  3. Feedback signals from trials-and-errors
    - Another evaluator model outputting “good” or “bad”

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# Demo: Chat App

- `ChatService` emits messages via a `StreamController`
- `Home` listens to the stream and build UI using `StreamBuilder`

- What you sent is not just:

```
userPrompt1 → response1  
userPrompt2 → response2
```

- Instead:

```
(userPrompt1) → response1  
(userPrompt1, response1, userPrompt2) → response2
```

# Context

- The chat history:

(**context**, userPrompt<sub>N-1</sub>) → response<sub>N</sub>

- Usually contains

- Developer prompts: developer-defined, with role `developer`

- The very first is called ***system prompt***

- User prompts: user-defined, with role `user`

- LLM responses: LLM-defined, with role `assistant`

- Has limited size

- 1M tokens as of 2026

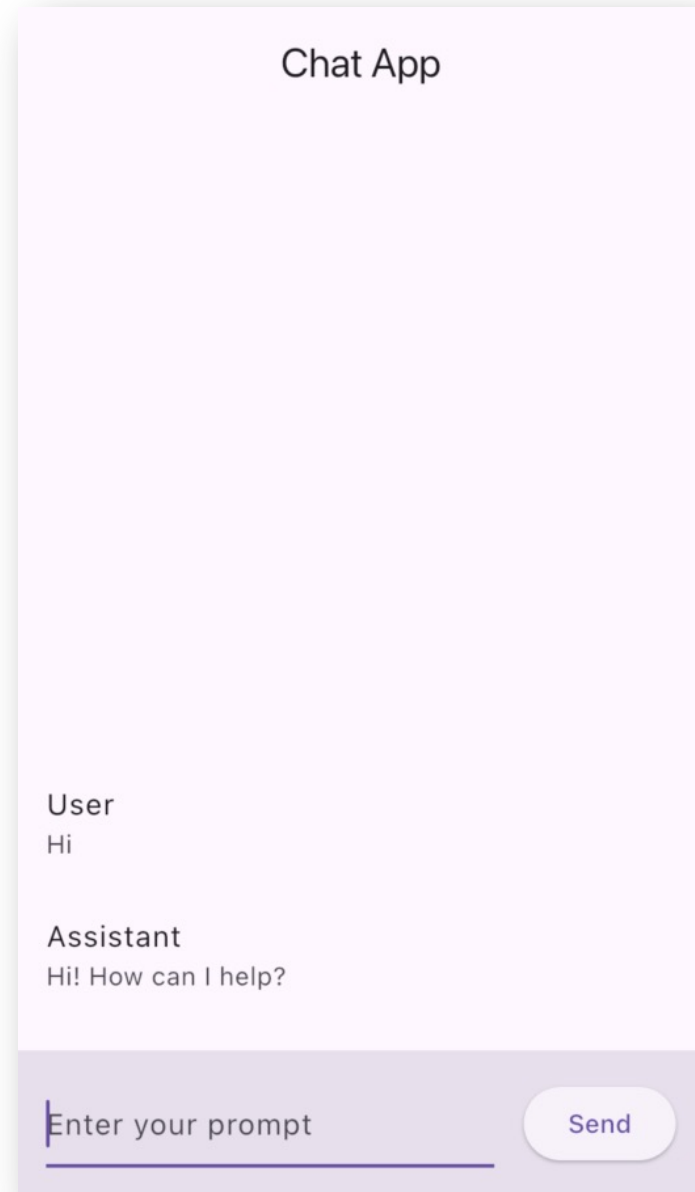
- Longer doesn't always give better results

# Context Engineering

- As a developer, you have full control of context to be issued to LLM
  - Dynamically modify system/user prompts or responses in the history
- User: “Help me pass this course”
- What would you do as an app developer?

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# Flow vs. Agent

## Flow:

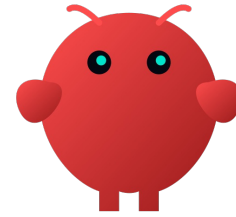
1. Notify user to start learning session at 7AM
2. If user doesn't press "Start," send motivating message
3. Else, answer user's questions
4. On end, show "Ready for quiz?"
5. ...

## Agentic:

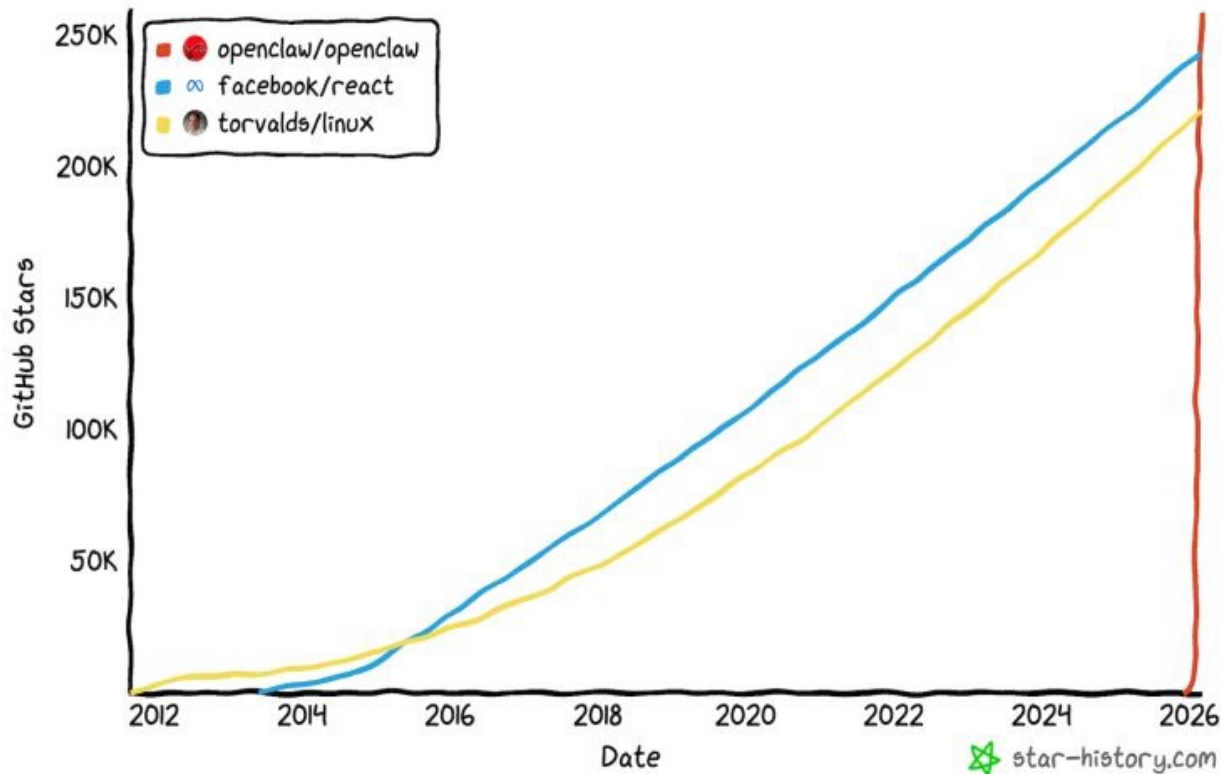
- Check lecture notes
- Check user's calendar
- Create learning plan
- Notify user at each event
- Change plan based on user activities
- Read new lecture notes
- ...

***Steps decided by AI, not humans***

# Case Study: OpenClaw

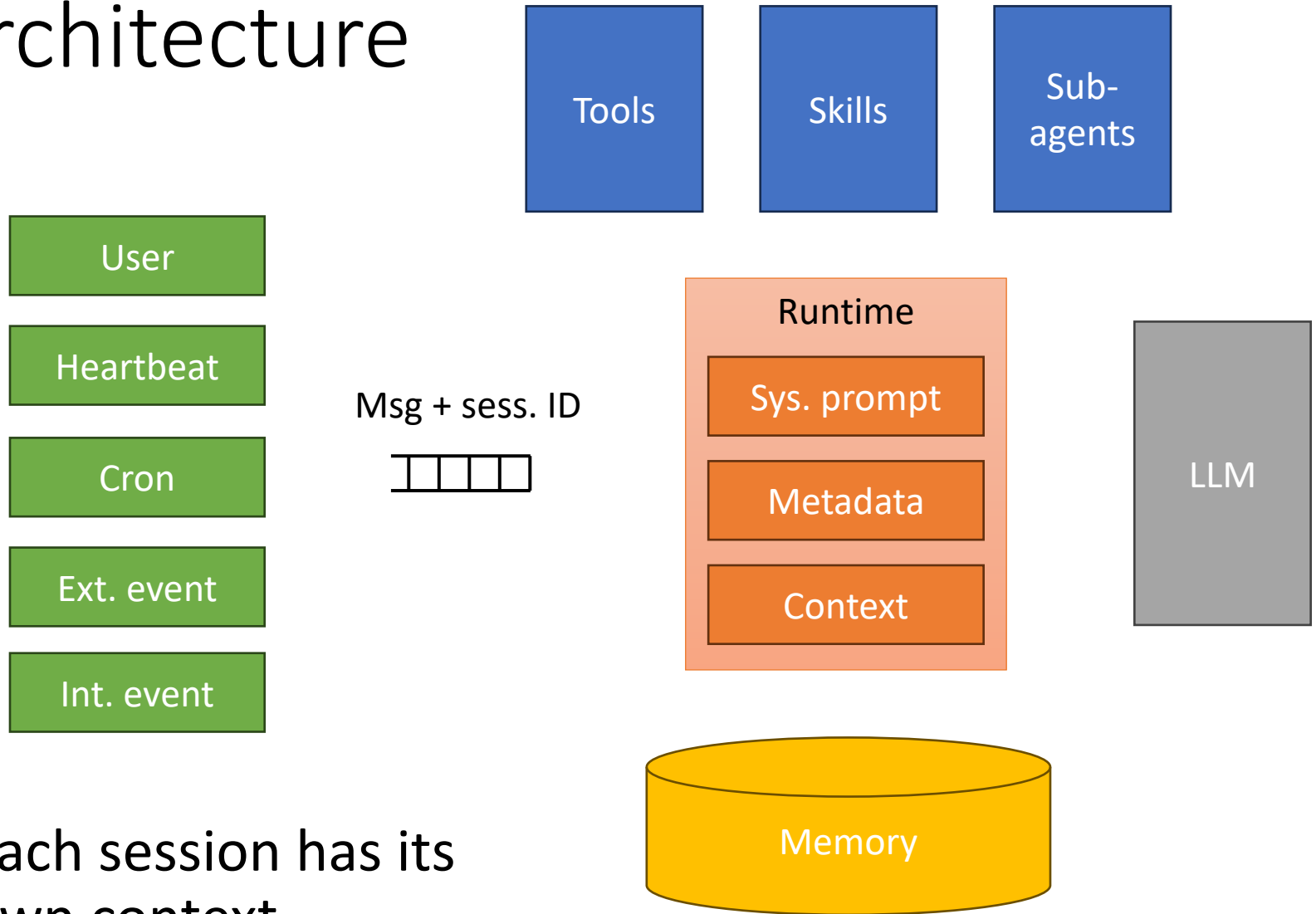


Star History



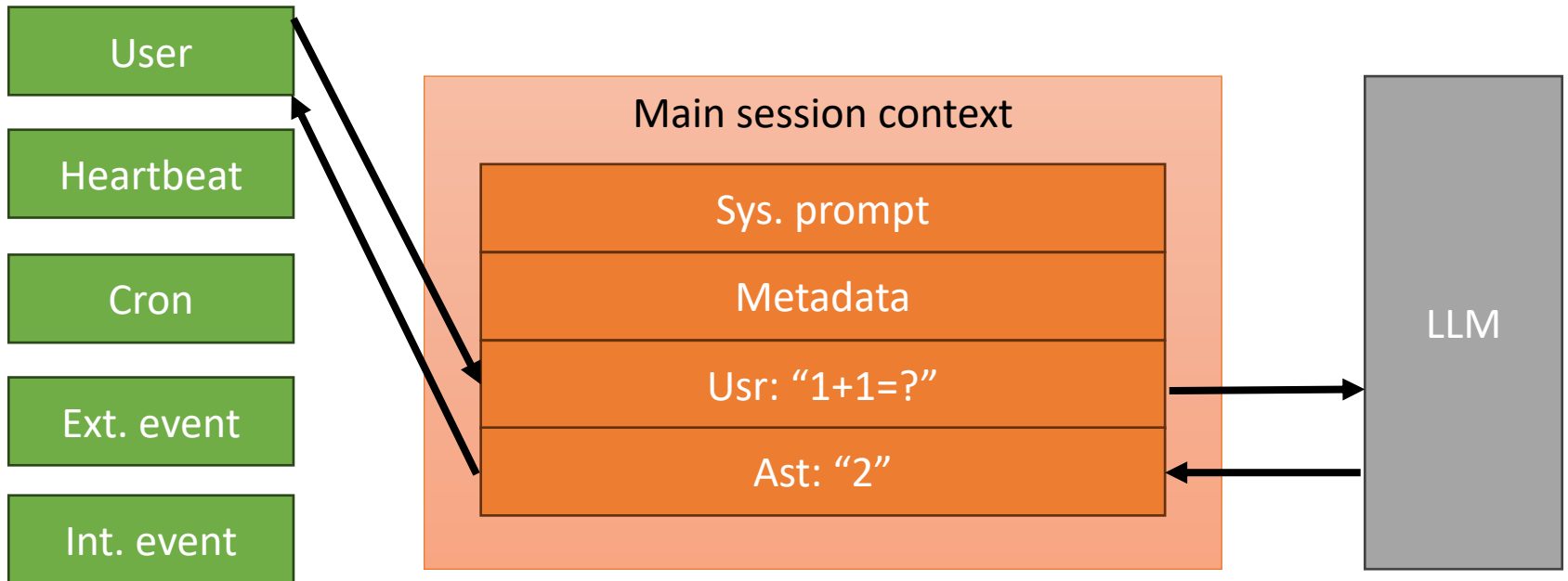
- An agentic context engineering framework

# Architecture

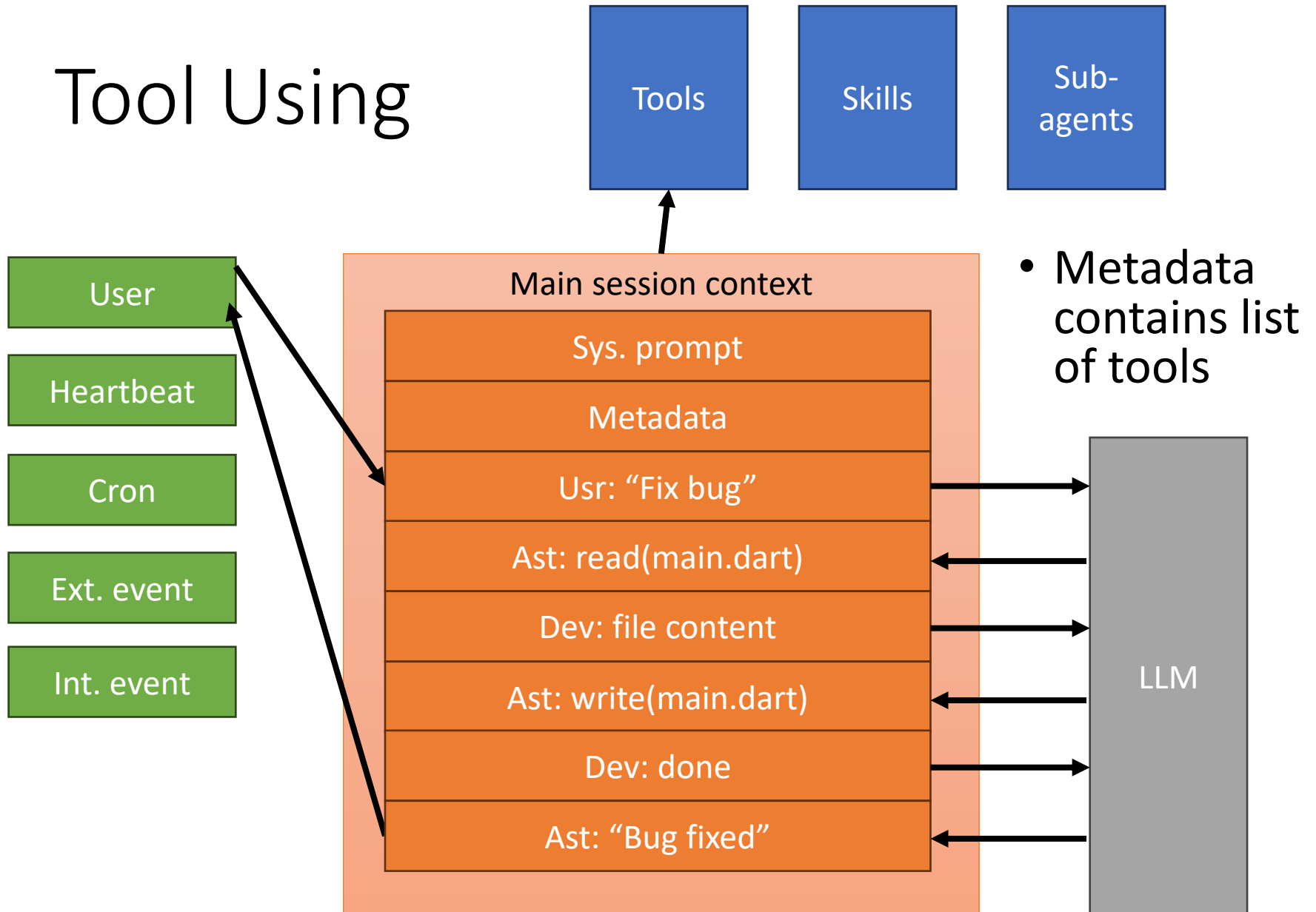


- Each session has its own context

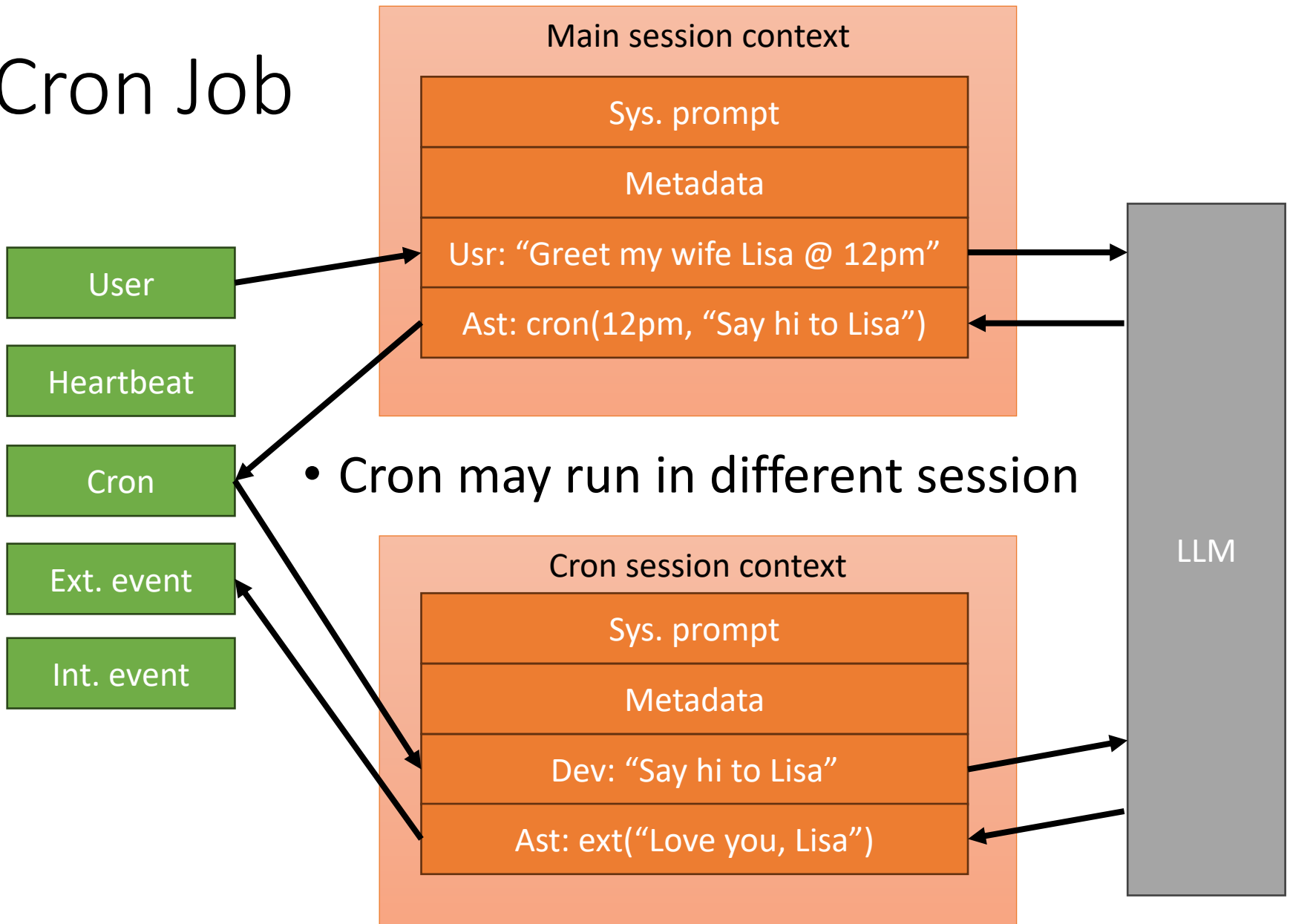
# Simple QA



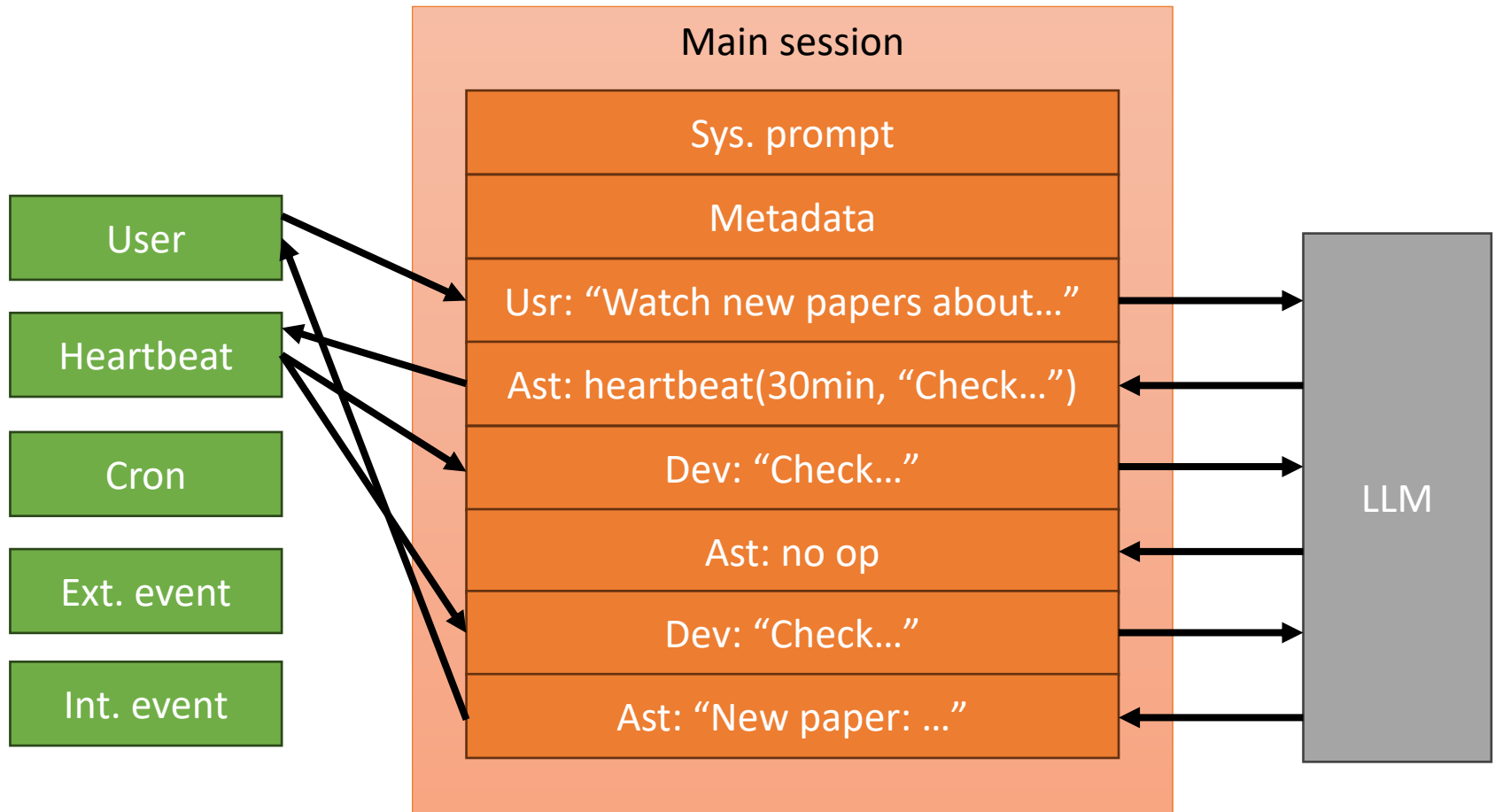
# Tool Using



# Cron Job

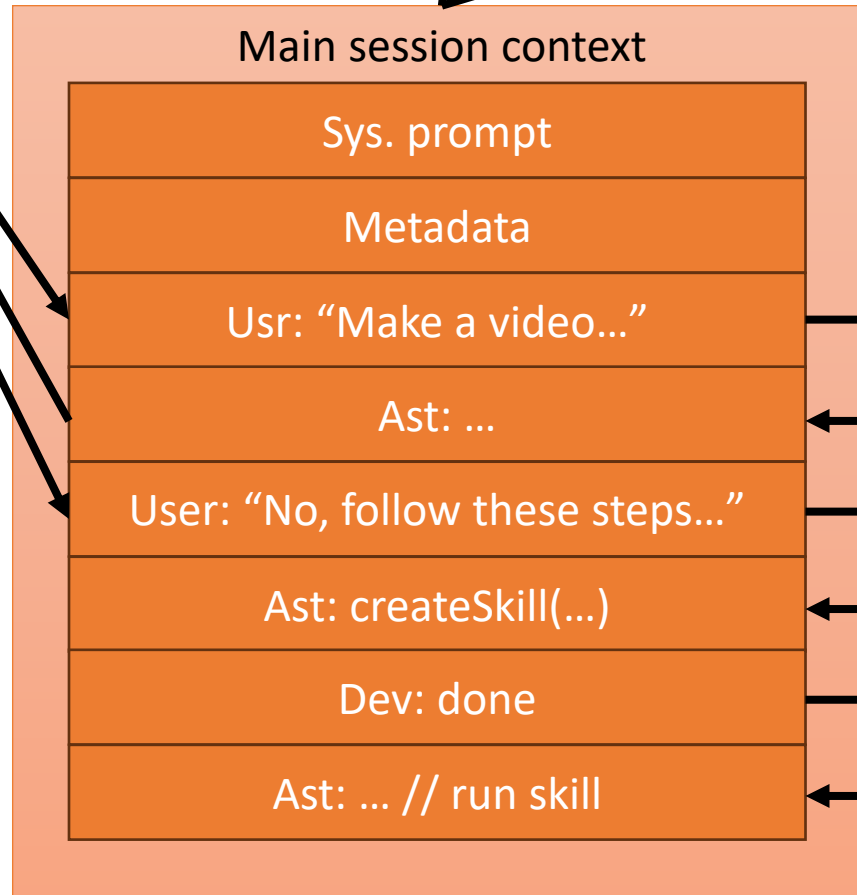
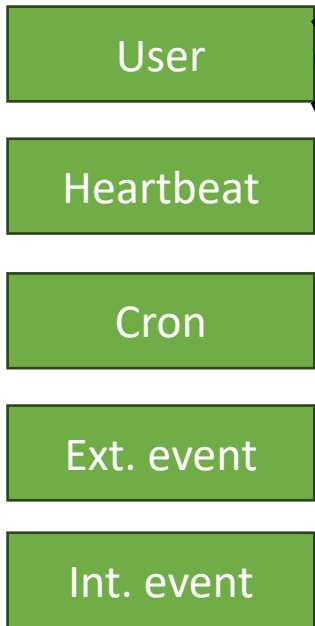


# Heartbeat

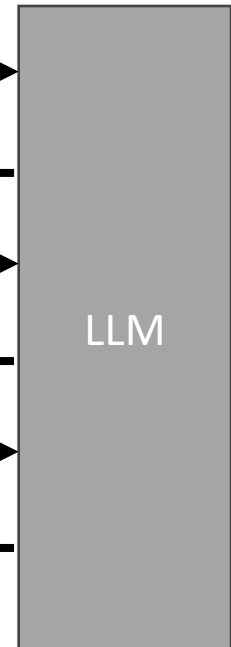


- Usually runs in main session

# Skills



- User may edit `skill.md` directly



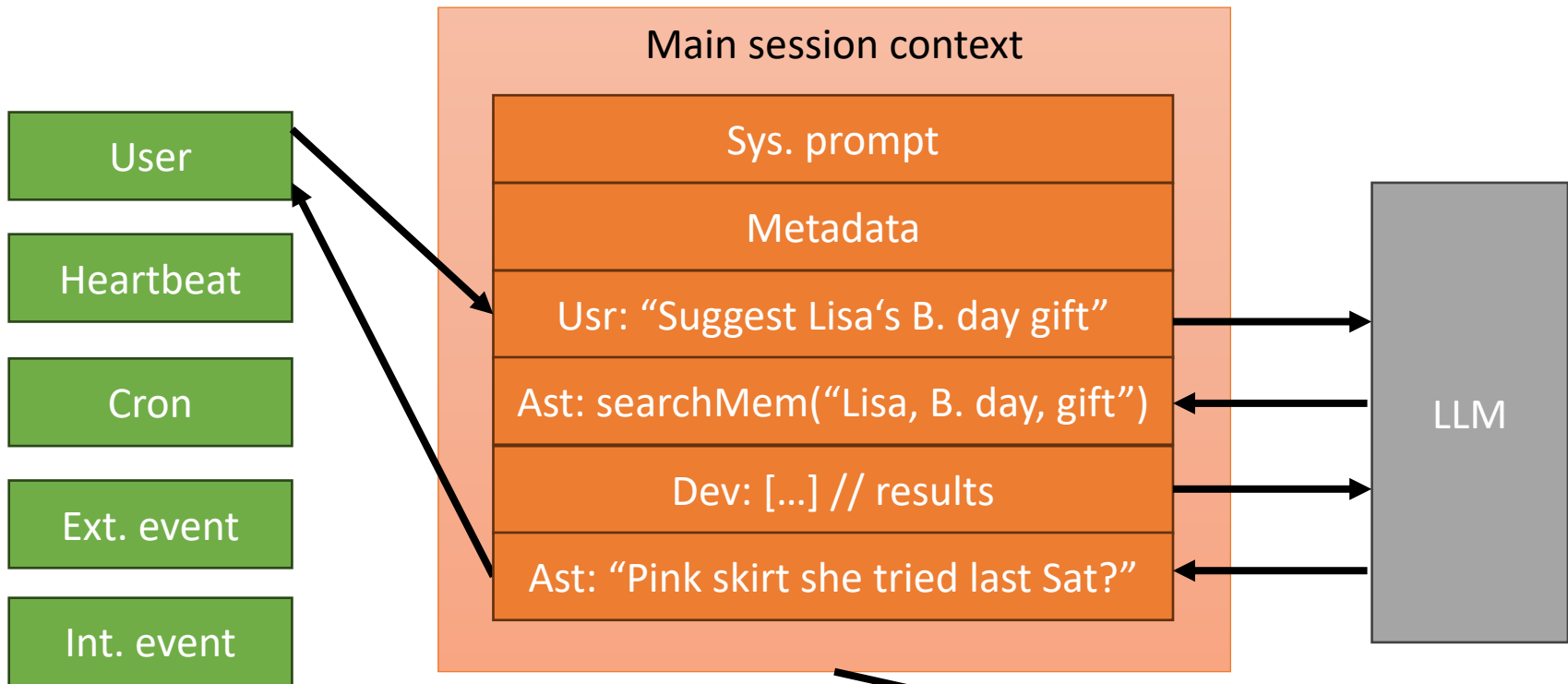
# Skills

- A folder containing:
  - SKILL.md
    - Step-by-step procedure for the task
    - Trigger conditions (e.g., “Use this when the user asks to generate a video”)
    - Nuances like “Check `.env` file before creating a key”
    - Instructions for running *scripts*
    - Success criteria (e.g., How to know the task is actually finished)
  - Scripts (code)
- Can be easily shared on, e.g., [ClawHub](#)

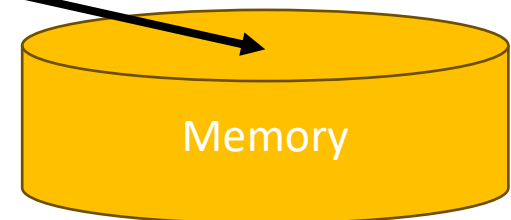
# Context Compression & Memory

- Agent's context grows fast
- But context size is limited!
  
- Solutions:
  1. Context compression
    - When context length pass certain threshold, ask LLM to summarize context, then use summarization
    - Remove tool using results (entirely or partially)
  2. External memory & RAG
  3. Subagents

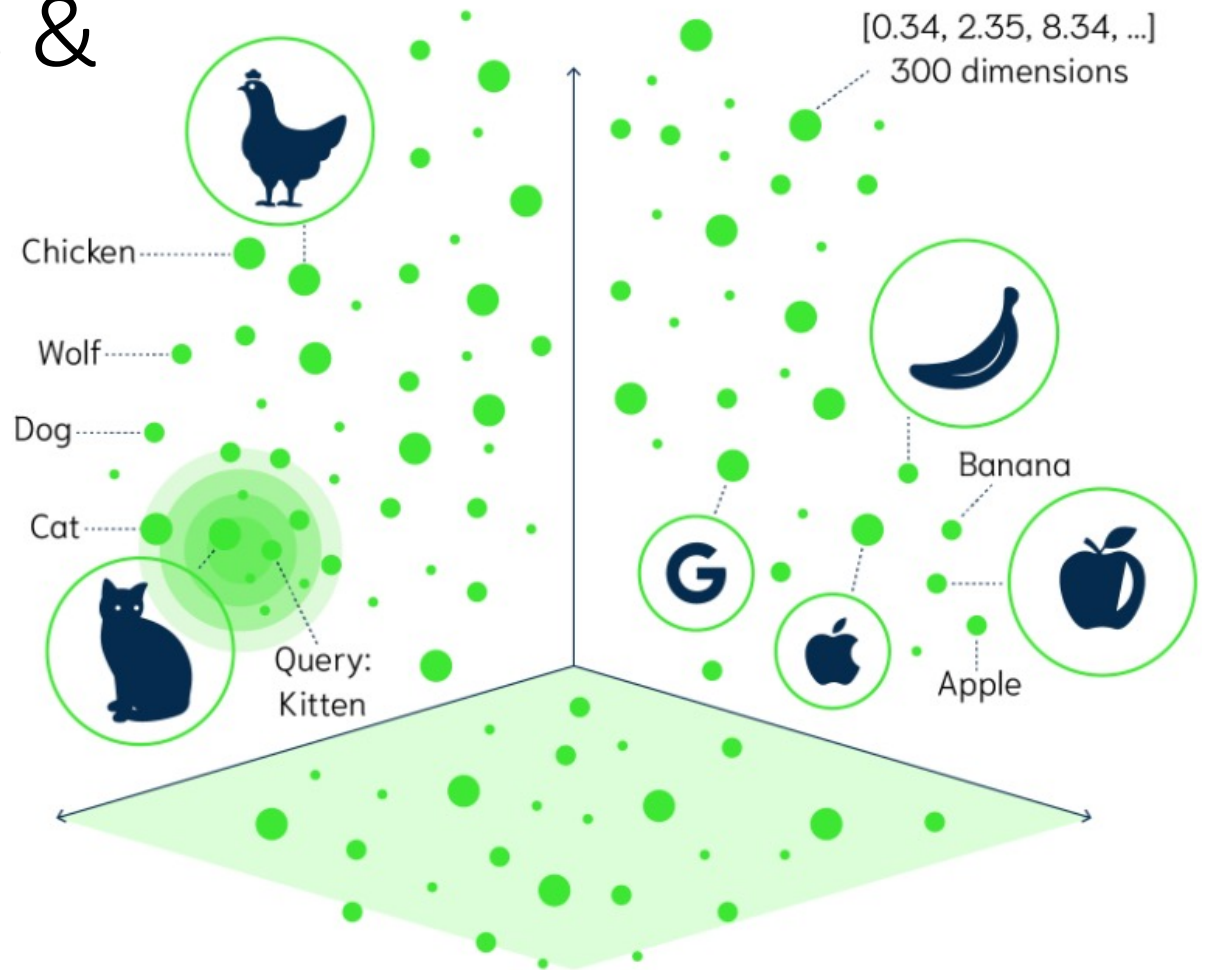
# Retrieval Augmented Generation (RAG)



- LLM saves “facts” as **chunks** before responding to user
- Memory indexes chunks using **embedding vectors**

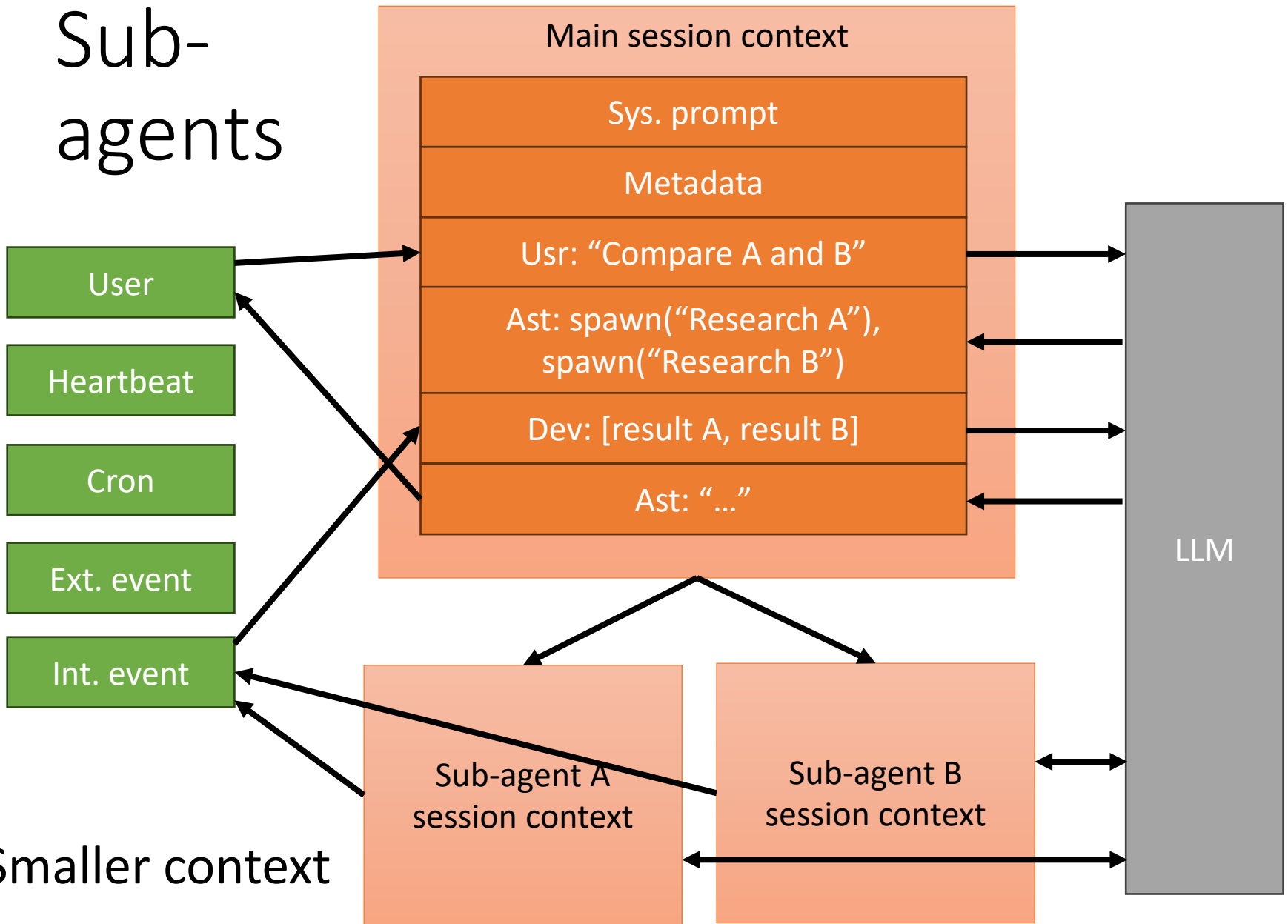


# Embeddings & Searching



1. Embed query
2. KNN search by cosine similarity

# Sub-agents

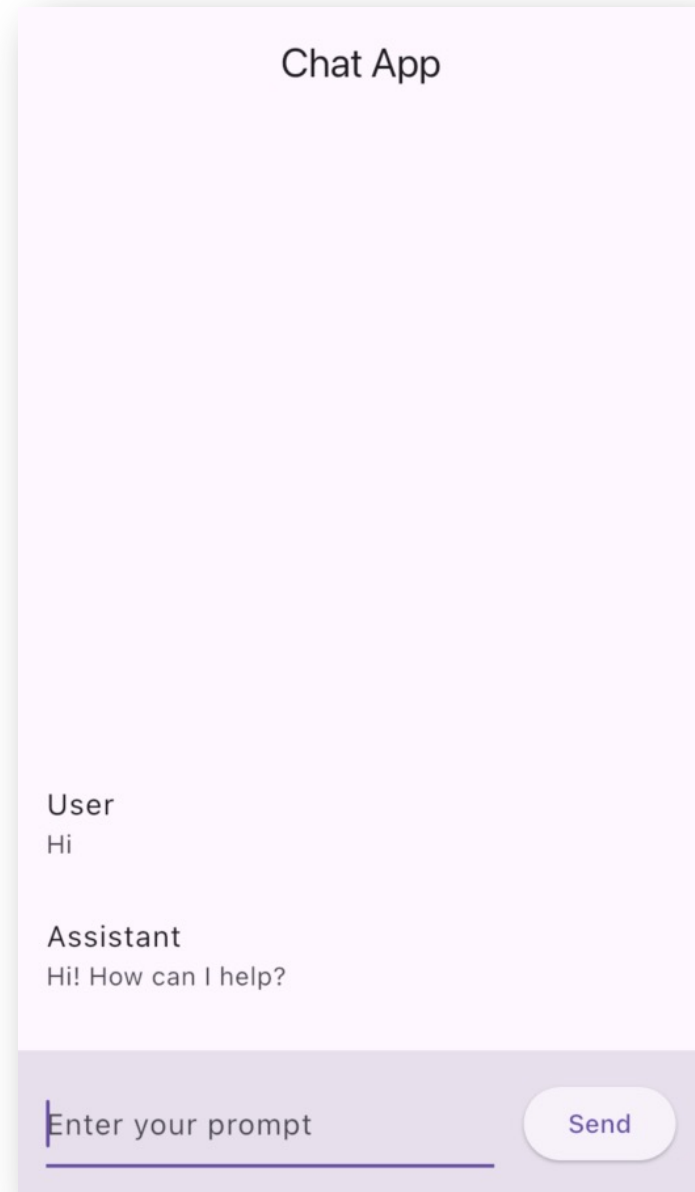


# What Makes OpenClaw Special?

- System prompt that enable all above abilities
  - Read the source!
- Additionally, **updatable** metadata:
  - SOUL.md
  - IDENTITY.md
  - USER.md
  - MEMORY.md (not a chunk in memory)
  - Tool list, skill list, etc.
- Together, these make the agent feels alive

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# About Your Term Project

- Design and implement an **agent app** that solves a **real** problem
  - Framework: Flutter (frontend) + Firebase (backend)
- Your next demo:
  1. Problem to solve
  2. Agentic flow design
    - Tools, skills, memory strategy, channels, etc.
    - System prompt that glue all together
  3. Usability test & lesson learned

# Minimum Novelty

- Must be beneficial from user's perspective
- Must clearly beat non-agentic flows
  - Pick a task where agent shine
- Must go through at least one (usability test → improvement) cycle

# References

- [OpenAI Response API](#)
  - [Conversation state management](#)
- [OpenClaw system prompt study note](#)